

# Michael Bowling

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/8598710/publications.pdf>

Version: 2024-02-01

10  
papers

831  
citations

1307594

7  
h-index

1372567

10  
g-index

10  
all docs

10  
docs citations

10  
times ranked

633  
citing authors

#	ARTICLE	IF	CITATIONS
1	Rethinking formal models of partially observable multiagent decision making. <i>Artificial Intelligence</i> , 2022, 303, 103645.	5.8	7
2	The Hanabi challenge: A new frontier for AI research. <i>Artificial Intelligence</i> , 2020, 280, 103216.	5.8	82
3	Solving Large Extensive-Form Games with Strategy Constraints. <i>Proceedings of the AAAI Conference on Artificial Intelligence</i> , 2019, 33, 1861-1868.	4.9	1
4	Variance Reduction in Monte Carlo Counterfactual Regret Minimization (VR-MCCFR) for Extensive Form Games Using Baselines. <i>Proceedings of the AAAI Conference on Artificial Intelligence</i> , 2019, 33, 2157-2164.	4.9	19
5	DeepStack: Expert-level artificial intelligence in heads-up no-limit poker. <i>Science</i> , 2017, 356, 508-513.	12.6	431
6	Heads-up limit hold'em poker is solved. <i>Communications of the ACM</i> , 2017, 60, 81-88.	4.5	12
7	Heads-up limit hold'em poker is solved. <i>Science</i> , 2015, 347, 145-149.	12.6	196
8	Linear Fitted-Q Iteration with Multiple Reward Functions. <i>Journal of Machine Learning Research</i> , 2012, 13, 3253-3295.	62.4	38
9	Machine learning and games. <i>Machine Learning</i> , 2006, 63, 211-215.	5.4	42
10	The CMUnited-98 champion small-robot team. <i>Advanced Robotics</i> , 1998, 13, 753-766.	1.8	3