

Christoph Schneider

List of Publications by Year in descending order

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Version: 2024-02-01

29
papers

1,244
citations

759233

12
h-index

888059

17
g-index

30
all docs

30
docs citations

30
times ranked

1044
citing authors

#	ARTICLE	IF	CITATIONS
1	Enhancing the Motivational Affordance of Information Systems: The Effects of Real-Time Performance Feedback and Goal Setting in Group Collaboration Environments. <i>Management Science</i> , 2010, 56, 724-742.	4.1	256
2	Digital Nudging. <i>Business and Information Systems Engineering</i> , 2016, 58, 433-436.	6.1	252
3	The strengths, weaknesses, opportunities and threats of using social software in higher and further education teaching and learning. <i>Journal of Computer Assisted Learning</i> , 2010, 26, 159-174.	5.1	203
4	Digital nudging. <i>Communications of the ACM</i> , 2018, 61, 67-73.	4.5	146
5	How Is Your User Feeling? Inferring Emotion Through Human-Computer interaction Devices. <i>MIS Quarterly: Management Information Systems</i> , 2017, 41, 1-21.	4.2	124
6	Enhancing creativity in group collaboration: How performance targets and feedback shape perceptions and idea generation performance. <i>Computers in Human Behavior</i> , 2015, 42, 187-195.	8.5	42
7	Issues and Opinionsâ€”Publication Opportunities in Premier Business Outlets: How Level Is the Playing Field?. <i>Information Systems Research</i> , 2006, 17, 107-125.	3.7	39
8	Absorbing Knowledge from and with External Partners: The Role of Social Integration Mechanisms. <i>Decision Sciences</i> , 2019, 50, 7-45.	4.5	31
9	https://doi.org/10.1109/TPC.2008.2012206 Technology Addictions and Technostress. <i>Journal of Organizational and End User Computing</i> , 2020, 32, 1-19.	0.8	29
10	Technology Addictions and Technostress. <i>Journal of Organizational and End User Computing</i> , 2020, 32, 1-19.	2.9	20
11	Role of the educator in social software initiatives in further and higher education: A conceptualisation and research agenda. <i>British Journal of Educational Technology</i> , 2011, 42, 889-903.	6.3	17
12	When the Stars Shine Too Bright: The Influence of Multidimensional Ratings on Online Consumer Ratings. <i>Management Science</i> , 2021, 67, 3871-3898.	4.1	14
13	Creating a successful professional virtual community: A sustainable digital ecosystem for idea sharing. , 2009, , .		13
14	The Wisdom of Reluctant Crowds. , 2010, , .		12
15	A knowledge-based system for improving the consistency between object models and use case narratives. <i>Expert Systems With Applications</i> , 2012, 39, 9398-9410.	7.6	12
16	Adoption of WLANs in the Hotel Industry: A Theoretical Cost-Analytic Framework. <i>Journal of Hospitality and Tourism Management</i> , 2006, 13, 189-198.	6.6	9
17	A Case of Information Systems Pre-Implementation Failure. <i>Journal of Cases on Information Technology</i> , 2005, 7, 50-66.	0.7	6
18	Established theory rejection. <i>Information Systems Journal</i> , 2022, 32, 1-4.	6.9	5

#	ARTICLE	IF	CITATIONS
19	Choice Architecture: Using Fixation Patterns to Analyze the Effects of Form Design on Cognitive Biases. Lecture Notes in Information Systems and Organisation, 2015, , 91-97.	0.6	4
20	Enhancing the Motivational Affordance of Human-Computer Interfaces in a Cross-Cultural Setting. , 2011, , 271-278.		4
21	The Effects of Perceived Visual Aesthetics on Process Satisfaction in GSS Use. , 2010, , .		2
22	Fine-Tuning Group Collaboration Environments: How Differences in General Causality Orientation and Performance Targets Shape Interaction and Performance. , 2012, , .		2
23	Asymmetrical Effects of Using Positive and Negative Examples on Object Modeling. , 2011, , 85-96.		2
24	Workshop on why Wikis work. , 2009, , .		0
25	Introduction to Human-Computer Interaction: Informing Design Utilizing Behavioral, Neurophysiological, and Design Science Methods Minitrack. , 2014, , .		0
26	Introduction to the Minitrack Human-Computer Interaction: Informing Design Utilizing Behavioral, Neurophysiological, and Design Science Methods. , 2016, , .		0
27	On tailoring and hand-downs. Information Systems Journal, 2020, 30, 427-430.	6.9	0
28	Facilitating the Creation of Quality Object Models Using a Knowledge Based System. , 2011, , 137-147.		0
29	Combating the Influence of the Heuristic Thinking in Online Star Ratings: Preliminary Evidence. Lecture Notes in Information Systems and Organisation, 2017, , 51-57.	0.6	0