Noorminshah A Iahad

List of Publications by Year
in descending order

73 papers	745 citations	840776 11 h-index	642732 23 g-index
74 all docs	74 docs citations	74 times ranked	561 citing authors

#	ARTICLE	IF	CITATIONS
1	The history of UTAUT model and its impact on ICT acceptance and usage by academicians. Education and Information Technologies, 2014, 19, 251-270.	5.7	132
2	Towards reinforcing telemedicine adoption amongst clinicians in Nigeria. International Journal of Medical Informatics, 2017, 104, 84-96.	3.3	66
3	Evaluating the sustainable use of mobile payment contactless technologies within and beyond the COVID-19 pandemic using a hybrid SEM-ANN approach. International Journal of Bank Marketing, 2022, 40, 1071-1095.	6.4	54
4	Understanding the impact of knowledge management factors on the sustainable use of AI-based chatbots for educational purposes using a hybrid SEM-ANN approach. Interactive Learning Environments, 2023, 31, 7491-7510.	6.4	53
5	Factors Influencing Customer Engagement in Social Commerce Websites: A Systematic Literature Review. Journal of Theoretical and Applied Electronic Commerce Research, 2019, 14, 0-0.	5.7	51
6	Examining the Impact of Psychological, Social, and Quality Factors on the Continuous Intention to Use Virtual Meeting Platforms During and beyond COVID-19 Pandemic: A Hybrid SEM-ANN Approach. International Journal of Human-Computer Interaction, 2023, 39, 2673-2685.	4.8	32
7	A Review on BIM-based automated code compliance checking system. , 2017, , .		28
8	Using the HOT-fit model to predict the determinants of E-learning readiness in higher education: a developing Countryâ€™s perspective. Education and Information Technologies, 2019, 24, 3555-3576.	5.7	24
9	E-Learning Methodologies and Tools. International Journal of Advanced Computer Science and Applications, 2012, 3, .	0.7	19
10	Developing an instrument for Cloud Computing adoption by Small and Medium-sized Enterprises. , 2013, , .		18
11	Review on online and mobile weight loss management system for overcoming obesity. , 2012, , .		16
12	Task-Technology Fit Assessment of Cloud-Based Collaborative Learning Technologies. International Journal of Information Systems in the Service Sector, 2016, 8, 58-73.	0.4	16
13	Success factors influencing the adoption of M-learning. International Journal of Continuing Engineering Education and Life-Long Learning, 2013, 23, 167.	0.2	15
14	The Effect of Value Innovation in the Superior Performance and Sustainable Growth of Telecommunications Sector: Mediation Effect of Customer Satisfaction and Loyalty. Sustainability, 2022, 14, 6342.	3.2	14
15	Task-technology fit and user adoption of cloud-based collaborative learning technologies. , 2014, , .		12
16	e-learning in developing countries:suggesting a methodology for enabling computer-aided assessment. , 0, , .		11
17	Future Research on Cloud Computing Adoption by Small and Medium-Sized Enterprises. International Journal of Actor-Network Theory and Technological Innovation, 2013, 5, 1-16.	0.1	11
18	A Case of Academic Social Networking Sites Usage in Malaysia. International Journal of Information Technologies and Systems Approach, 2016, 9, 88-99.	1.4	11

#	Article	IF	Citations
19	Attracting students' engagement in programming courses with gamification. , 2016, , .		10
20	Student Perception of Using Case Study as a Teaching Method. Procedia, Social and Behavioral Sciences, 2013, 93, 2200-2204.	0.5	9
21	Social network intervention for the enhancement of students' social presence in relation to satisfaction and perceived learning. International Journal of Web Based Communities, 2013, 9, 233.	0.3	9
22	Studentsâ€™ Perception Towards the Potential and Barriers of Social Network Sites in Higher Education. Lecture Notes in Social Networks, 2016, , 41-49.	0.1	9
23	Exploring factors that affect on cancer patients performance in social networks for informational support. International Journal of Business Information Systems, 2015, 20, 348.	0.2	8
24	Exploring Implementation Factors Influencing Business-to-Customer (B2C) e-Commerce. Advanced Science Letters, 2015, 21, 1455-1459.	0.2	8
25	Benefits or Risks: What Influences Novice Drivers Regarding Adopting Smart Cars?. Sustainability, 2021, 13, 11916.	3.2	8
26	Influences of Demographic Information as Moderating Factors in Adoption of M-Learning. International Journal of Technology Diffusion, 2012, 3, 8-21.	0.3	7
27	Theoretical model for continuance use of mobile phone wellness application. , 2013, , .		7
28	The Role of ICT in Education: Focus on University Undergraduates taking Mathematics as a Course. International Journal of Advanced Computer Science and Applications, 2012, 3, .	0.7	7
29	A blended community of inquiry approach: The usage of social network as a support for Course Management System. , 2012, , .		5
30	Promoting students' engagement in learning programming through gamification in peer-review discussion forum. , 2017, , .		5
31	Asia-Pacific Students' Awareness and Behaviour Regarding Social Networking in the Education Sector. Journal of Global Information Management, 2019, 27, 119-146.	2.8	5
32	The Need of Lifelong Learning towards Learning Community Development in Malaysia. Procedia, Social and Behavioral Sciences, 2013, 93, 1541-1545.	0.5	4
33	Framework for embedding gamification in Massive Open Online Course (MOOC). , 2017, , .		4
34	ENHANCING THE GRADUATESâ€™ EMPLOYABILITY AND CAREER DEVELOPMENT THROUGH BUILDING INFORMATION MODELLING INTENSIVE TRAINING. Jurnal Alam Bina, 2019, 6, 91-99.	0.5	4
35	Task-Technology Fit Assessment of Cloud-Based Collaborative Learning Technologies. , 0, , 371-388.		4
36	The Effect of Perceived Interactivity and Social Norm to the Continuance Use of Mobile Wellness Apps. , 2019, , .		4

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37	The role of feedback in interactive learning systems:a comparative analysis of computer-aided assessment for theoretical and practical courses. , 0, , .		3
38	Academic Researchers' Absorptive Capacity Influence on Collaborative Technologies Acceptance for Research Purpose: Pilot Study. Modern Applied Science, 2014, 8, .	0.6	3
39	User perceptions of the technology characteristics in a cloud-based collaborative learning environment: a qualitative study. International Journal of Technology Enhanced Learning, 2015, 7, 75.	0.7	3
40	Business-to-customer (B2C) Electronic Commerce: An implementation process view. , 2016, , .		3
41	A conceptual model for flipped classroom: Influence on continuance use intention. , 2017, , .		3
42	A Conceptual Model for Designing a Gamified Intermittent Fasting Mobile App. , 2019, , .		3
43	Future Research on Dimensions of E-Service Quality in Interactive Health Portals. International Journal of Actor-Network Theory and Technological Innovation, 2013, 5, 1-13.	0.1	3
44	Investigating the dynamic relationships among the indicators of the Community of Inquiry model in blended learning. , 2011, , .		2
45	ISSUES AND CHALLENGES IN BUSINESS INTELLIGENCE CASE STUDIES. Jurnal Teknologi (Sciences and) Tj ETQq1 1 0.784314 rgBT /Ov	0.4	2
46	A Conceptual Model for Mobile Interaction using Brain Computer Interface. International Journal of Future Generation Communication and Networking, 2018, 11, 71-78.	0.7	2
47	CAPBLAT: An Innovative Computer-Assisted Assessment for Problem-Based Learning Approach. Telkomnika (Telecommunication Computing Electronics and Control), 2014, 12, 241.	0.8	2
48	Influential Factors in Breast Cancer Patients' Performance Using Malaysian Social Network Support Groups. International Journal of Healthcare Information Systems and Informatics, 2019, 14, 73-90.	0.9	2
49	Question Classification Framework for Helpdesk Ticketing Support System using Machine Learning. , 2021, , .		2
50	USABILITY TESTING ON MOTIONMOUSE: A PROTOTYPE TO CONTROL ANDROID TABLET USING EMOTIV EPOC+. Malaysian Journal of Computer Science, 0, , 73-86.	0.8	2
51	Self-efficacy and its impacts on academic researchers' absorptive capacity in smart phones acceptance: Conceptual paper. , 2013, , .		1
52	Understanding factors affect on the effectiveness of social networks for cancer patients. , 2014, , .		1
53	Summative evaluation for design science artifact using structured walkthrough. , 2017, , .		1
54	Enhanced Net Valence Model (NVM) for the Adoption of Autonomous Vehicles (AVs) by Novice Drivers. , 2019, , .		1

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55	Evaluating Learning Experience through Educational Social Network Support in Blended Learning. Advances in Mobile and Distance Learning Book Series, 2016, , 1-16.	0.5	1
56	Cloud Computing Assessment for Students' Social Presence in Relation to Satisfaction and Perceived Learning. Advances in Educational Technologies and Instructional Design Book Series, 2018, , 59-82.	0.2	1
57	Collaborative Mobile Learning. Advances in Wireless Technologies and Telecommunication Book Series, 0, , 73-87.	0.4	1
58	Collaborative Mobile Learning. , 0, , 676-690.		1
59	Initiation Steps towards Generating Integrated Computer Supported Environment for Project-Based Learning. , 2009, , .		0
60	E-portfolio role to satisfy technical students job demands. , 2010, , .		0
61	Users' perceptions towards M-learning adoption: An initial study. , 2011, , .		0
62	Websites usability instrument validation using think-aloud method. , 2013, , .		0
63	An initial framework for Interactive Health Portals; using Actor Network Theory. , 2013, , .		0
64	MALAYSIAN BREAST CANCER PATIENTS' PERFORMANCE IN USING SOCIAL NETWORK SITES: A TASK PERSON TECHNOLOGY FIT MODEL. Jurnal Teknologi (Sciences and Engineering), 2016, 78, .	0.4	0
65	Framework for rural cloud telemedicine development in sub-Saharan African countries. , 2016, , .		0
66	The effectiveness of MyFurqan for learning basic Al-Quran. , 2016, , .		0
67	Organization's perspective of managing B2C e-Commerce implementation: Lessons from fashion and apparel business in Malaysia. , 2017, , .		0
68	Design Science Research Roadmap Model for Information Systems Projects. International Journal of Information Technology Project Management, 2018, 9, 1-19.	0.5	0
69	Business to customer (B2C) e-commerce implementation process: a case study experience in fashion and apparel business in Malaysia. International Journal of Business Information Systems, 2018, 29, 92.	0.2	0
70	Cancer Patients on Facebook: A Theoretical Framework. IFIP Advances in Information and Communication Technology, 2017, , 718-727.	0.7	0
71	Evaluating Learning Experience Through Educational Social Network Support in Blended Learning. , 2018, , 205-220.		0
72	Rasch Strategies for Evaluating Quality of The Conceptions and Alternative Assessment Survey (CETAS). Universal Journal of Educational Research, 2019, 7, 10-17.	0.2	0

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73	Identifying Principles and Ownership of Data Governance Framework for Higher Education Institution. , 2021, , .		0