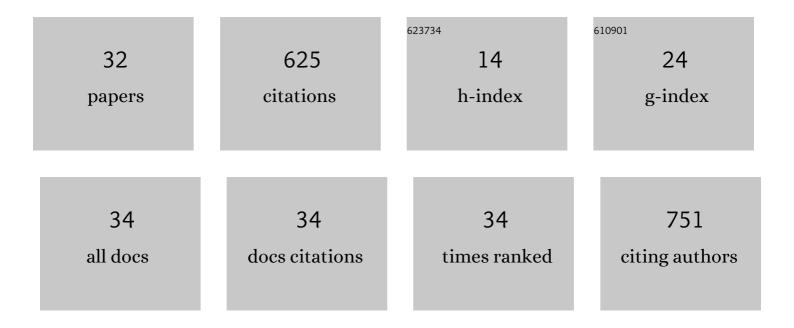
Pirashanthie Vivekananda-Schmidt

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7961134/publications.pdf Version: 2024-02-01



Pirashanthie

#	Article	IF	CITATIONS
1	Developing good practice by understanding how UK medical schools address low level concerns: a survey study. Education for Primary Care, 2022, 33, 6-12.	0.6	1
2	Validating an adapted questionnaire to measure belongingness of medical students in clinical settings. Cogent Medicine, 2019, 6, 1620087.	0.7	5
3	Developing a Serious Game for Nurse Education. Journal of Gerontological Nursing, 2018, 44, 15-19.	0.6	38
4	Nursing students' perceptions of a video-based serious game's educational value: A pilot study. Nurse Education Today, 2018, 62, 62-68.	3.3	26
5	Belongingness and its implications for undergraduate health professions education: a scoping review. Education for Primary Care, 2018, 29, 268-275.	0.6	23
6	Introducing quality improvement teaching into general practice undergraduate placements. Education for Primary Care, 2018, 29, 1-4.	0.6	5
7	Letter to Editor of <i>Medico-Legal Journal</i> . Medico-Legal Journal, 2017, 85, 167-167.	0.5	0
8	Clinicians' perspectives on the duty of candour: Implications for medical ethics education. Clinical Ethics, 2017, 12, 167-173.	0.7	1
9	Challenges to Ethically Managing Parkinson Disease. Journal of Patient Experience, 2017, 4, 191-196.	0.9	8
10	Developing and implementing a patient safety curriculum. Clinical Teacher, 2016, 13, 91-97.	0.8	8
11	Learning decision making through serious games. Clinical Teacher, 2016, 13, 277-282.	0.8	29
12	Teaching clinical reasoning and decision-making skills to nursing students: Design, development, and usability evaluation of a serious game. International Journal of Medical Informatics, 2016, 94, 39-48.	3.3	86
13	A Serious Game for Teaching Nursing Students Clinical Reasoning and Decision-Making Skills. Studies in Health Technology and Informatics, 2016, 225, 905-6.	0.3	10
14	Student assistantships: bridging the gap between student and doctor. Advances in Medical Education and Practice, 2015, 6, 447.	1.5	28
15	A model of professional self-identity formation in student doctors and dentists: a mixed method study. BMC Medical Education, 2015, 15, 83.	2.4	33
16	Differing perceptions among ethnic minority and Caucasian medical students which may affect their relative academic performance. Education for Primary Care, 2015, 26, 11-15.	0.6	12
17	Ethics in the Design of Serious Games for Healthcare and Medicine. , 2015, , 245-260.		0
18	FY1 doctors' ethicolegal challenges in their first year of clinical practice: an interview study. Journal of Medical Ethics, 2014, 40, 277-281.	1.8	16

PIRASHANTHIE

#	Article	IF	CITATIONS
19	Teaching exchange. Education for Primary Care, 2014, 25, 281-293.	0.6	0
20	Case-based learning: integrating medical ethics and law into clinical practice. Education for Primary Care, 2014, 25, 283-7.	0.6	1
21	Do assessor comments on a multi-source feedback instrument provide learner-centred feedback?. Medical Education, 2013, 47, 1080-1088.	2.1	12
22	Lessons from medical students' perceptions of learning reflective skills: A multi-institutional study. Medical Teacher, 2011, 33, 846-850.	1.8	52
23	A single generic multi-source feedback tool for revalidation of all UK career-grade doctors: Does one size fit all?. Medical Teacher, 2011, 33, e75-e83.	1.8	19
24	Reflection on developing an undergraduate course: the value of an action research approach. Education for Primary Care, 2011, 22, 152-158.	0.6	0
25	Student doctors taking responsibility. Clinical Teacher, 2011, 8, 267-271.	0.8	6
26	The development and evaluation of a Professional Self Identity Questionnaire to measure evolving professional self-identity in health and social care students. Medical Teacher, 2009, 31, e603-e607.	1.8	74
27	Exploring the use of videotaped objective structured clinical examination in the assessment of joint examination skills of medical students. Arthritis and Rheumatism, 2007, 57, 869-876.	6.7	44
28	Validation of MSAT: an instrument to measure medical students' self-assessed confidence in musculoskeletal examination skills. Medical Education, 2007, 41, 402-410.	2.1	38
29	Cluster randomized controlled trial of the impact of a computer-assisted learning package on the learning of musculoskeletal examination skills by undergraduate medical students. Arthritis and Rheumatism, 2005, 53, 764-771.	6.7	30
30	Simulated Impairment of Contrast Sensitivity: Performance and Gaze Behavior during Locomotion through a Built Environment. Optometry and Vision Science, 2004, 81, 844-852.	1.2	9
31	The evaluation of multimedia learning packages in the education of health professionals: experience of a musculoskeletal examination package. Nurse Researcher, 2004, 11, 43-55.	0.5	10
32	Ethics in the Design of Serious Games for Healthcare and Medicine. Advances in Healthcare Information Systems and Administration Book Series, 0, , 91-106.	0.2	1