## Niek Althuizen

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7914768/publications.pdf

Version: 2024-02-01

933447 996975 15 391 10 15 citations h-index g-index papers 15 15 15 235 citing authors all docs docs citations times ranked

#	Article	IF	CITATIONS
1	Crowdsourcing Ideas Using Product Prototypes: The Joint Effect of Prototype Enhancement and the Product Design Goal on Idea Novelty. Management Science, 2022, 68, 3008-3025.	4.1	11
2	The effects of exposure to others' ideas and their ratings on online crowdsourcing platforms on the quantity and novelty of subsequently generated ideas. Journal of Product Innovation Management, 2022, 39, 643-661.	9.5	5
3	Revisiting Berlyne's inverted Uâ€shape relationship between complexity and liking: The role of effort, arousal, and status in the appreciation of product design aesthetics. Psychology and Marketing, 2021, 38, 481-503.	8.2	12
4	Brand activism: Does courting controversy help or hurt a brand?. International Journal of Research in Marketing, 2020, 37, 772-788.	4.2	107
5	Using structural technology acceptance models to segment intended users of a new technology: Propositions and an empirical illustration. Information Systems Journal, 2018, 28, 879-904.	6.9	22
6	Communicating a Key Benefit Claim Creatively and Effectively through Five Conveyor Properties. Psychology and Marketing, 2017, 34, 5-18.	8.2	8
7	ls It a Masterpiece? Social Construction and Objective Constraint in the Evaluation of Excellence. Social Psychology Quarterly, 2017, 80, 289-309.	2.1	6
8	The Effects of IT-Enabled Cognitive Stimulation Tools on Creative Problem Solving: A Dual Pathway to Creativity. Journal of Management Information Systems, 2016, 33, 11-44.	4.3	41
9	Managerial Decision-Making in Marketing: Matching the Demand and Supply Side of Creativity. Journal of Marketing Behavior, 2016, 2, 129-176.	0.4	10
10	Supporting Creative Problem Solving with a Case-Based Reasoning System. Journal of Management Information Systems, 2014, 31, 309-340.	4.3	38
11	"Notable―or "Not Able― American Sociological Review, 2014, 79, 282-302.	5.2	58
12	<i>Pièces de Résistance</i> ? Core and Casual Consumers' Valuations of Aesthetically Incongruent Artworks. Psychology and Marketing, 2014, 31, 604-614.	8.2	11
13	The relative performance of different methods for selecting creative marketing personnel. Marketing Letters, 2012, 23, 973-985.	2.9	8
14	Help that is not recognized: Harmful neglect of decision support systems. Decision Support Systems, 2012, 54, 719-728.	5.9	14
15	The Validity of Two Brief Measures of Creative Ability. Creativity Research Journal, 2010, 22, 53-61.	2.6	40