

Daniel J Finnegan

List of Publications by Year in descending order

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8
papers

131
citations

2258059

3
h-index

2550090

3
g-index

8
all docs

8
docs citations

8
times ranked

110
citing authors

#	ARTICLE	IF	CITATIONS
1	A Virtual Reality Application of the Rubber Hand Illusion Induced by Ultrasonic Mid-air Haptic Stimulation. ACM Transactions on Applied Perception, 2022, 19, 1-19.	1.9	3
2	Unsettling Play. Journal on Computing and Cultural Heritage, 2021, 14, 1-25.	2.1	6
3	Immersive virtual environments and embodied agents for e-learning applications. PeerJ Computer Science, 2020, 6, e315.	4.5	12
4	Agonistic Games. , 2018, , .		5
5	Interactive Feedforward for Improving Performance and Maintaining Intrinsic Motivation in VR Exergaming. , 2018, , .		60
6	An approach to reducing distance compression in audiovisual virtual environments. , 2017, , .		6
7	Compensating for Distance Compression in Audiovisual Virtual Environments Using Incongruence. , 2016, , .		32
8	Reindeer & wolves. , 2014, , .		7