

# Daniel J Finnegan

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7740642/publications.pdf>

Version: 2024-02-01

8  
papers

131  
citations

2258059

3  
h-index

2550090

3  
g-index

8  
all docs

8  
docs citations

8  
times ranked

110  
citing authors

#	ARTICLE	IF	CITATIONS
1	Interactive Feedforward for Improving Performance and Maintaining Intrinsic Motivation in VR Exergaming. , 2018, , .		60
2	Compensating for Distance Compression in Audiovisual Virtual Environments Using Incongruence. , 2016, , .		32
3	Immersive virtual environments and embodied agents for e-learning applications. PeerJ Computer Science, 2020, 6, e315.	4.5	12
4	Reindeer & wolves. , 2014, , .		7
5	An approach to reducing distance compression in audiovisual virtual environments. , 2017, , .		6
6	Unsettling Play. Journal on Computing and Cultural Heritage, 2021, 14, 1-25.	2.1	6
7	Agonistic Games. , 2018, , .		5
8	A Virtual Reality Application of the Rubber Hand Illusion Induced by Ultrasonic Mid-air Haptic Stimulation. ACM Transactions on Applied Perception, 2022, 19, 1-19.	1.9	3