

Alexander Toet

List of Publications by Year in descending order

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203
papers

5,971
citations

117625
34
h-index

85541
71
g-index

213
all docs

213
docs citations

213
times ranked

3554
citing authors

#	ARTICLE	IF	CITATIONS
1	Image fusion by a ratio of low-pass pyramid. Pattern Recognition Letters, 1989, 9, 245-253.	4.2	582
2	The two-dimensional shape of spatial interaction zones in the parafovea. Vision Research, 1992, 32, 1349-1357.	1.4	556
3	Visual comfort of binocular and 3D displays. Displays, 2004, 25, 99-108.	3.7	553
4	Visual processing of optic acceleration. Vision Research, 1992, 32, 2313-2329.	1.4	257
5	A morphological pyramidal image decomposition. Pattern Recognition Letters, 1989, 9, 255-261.	4.2	236
6	Hierarchical image fusion. Machine Vision and Applications, 1990, 3, 1-11.	2.7	208
7	Computational versus Psychophysical Bottom-Up Image Saliency: A Comparative Evaluation Study. IEEE Transactions on Pattern Analysis and Machine Intelligence, 2011, 33, 2131-2146.	13.9	187
8	Perceptual evaluation of different image fusion schemes. Displays, 2003, 24, 25-37.	3.7	160
9	Multiscale contrast enhancement with applications to image fusion. Optical Engineering, 1992, 31, 1026.	1.0	155
10	New false color mapping for image fusion. Optical Engineering, 1996, 35, 650.	1.0	136
11	Natural colour mapping for multiband nightvision imagery. Information Fusion, 2003, 4, 155-166.	19.1	134
12	The TNO Multiband Image Data Collection. Data in Brief, 2017, 15, 249-251.	1.0	93
13	Social Touch in Human-Computer Interaction. Frontiers in Digital Humanities, 2015, 2, .	1.2	92
14	Emotional Responses to Multisensory Environmental Stimuli. SAGE Open, 2016, 6, 215824401663059.	1.7	83
15	Methods for Evaluating Emotions Evoked by Food Experiences: A Literature Review. Frontiers in Psychology, 2018, 9, 911.	2.1	83
16	Progress in color night vision. Optical Engineering, 2012, 51, 010901.	1.0	77
17	Graph morphology. Journal of Visual Communication and Image Representation, 1992, 3, 24-38.	2.8	76
18	Human visual navigation in the presence of 3-D rotations. Biological Cybernetics, 1985, 52, 377-381.	1.3	72

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19	<title>Fusion of visible and thermal imagery improves situational awareness</title>. , 1997, , .		69
20	A new universal colour image fidelity metric. Displays, 2003, 24, 197-207.	3.7	63
21	Fast natural color mapping for night-time imagery. Information Fusion, 2010, 11, 69-77.	19.1	60
22	Towards cognitive image fusion. Information Fusion, 2010, 11, 95-113.	19.1	59
23	Scale invariant features of differential spatial displacement discrimination. Vision Research, 1987, 27, 441-451.	1.4	57
24	A Neural Network Framework for Cognitive Bias. Frontiers in Psychology, 2018, 9, 1561.	2.1	57
25	Perceiving blocks of emotional pictures and sounds: effects on physiological variables. Frontiers in Human Neuroscience, 2013, 7, 295.	2.0	55
26	Image dataset for testing search and detection models. Optical Engineering, 2001, 40, 1760.	1.0	54
27	Affective and Behavioral Responses to Robot-Initiated Social Touch: Toward Understanding the Opportunities and Limitations of Physical Contact in Human-Robot Interaction. Frontiers in ICT, 2017, 4, .	3.6	54
28	EmojiGrid: A 2D Pictorial Scale for the Assessment of Food Elicited Emotions. Frontiers in Psychology, 2018, 9, 2396.	2.1	51
29	Morphological sampling. CVGIP Image Understanding, 1991, 54, 384-400.	1.3	46
30	Visual conspicuity determines human target acquisition performance. Optical Engineering, 1998, 37, 1969.	1.0	46
31	The Perception of Visual UncertaintyRepresentation by Non-Experts. IEEE Transactions on Visualization and Computer Graphics, 2014, 20, 935-943.	4.4	41
32	Gaze directed displays as an enabling technology for attention aware systems. Computers in Human Behavior, 2006, 22, 615-647.	8.5	39
33	CROCUFID: A Cross-Cultural Food Image Database for Research on Food Elicited Affective Responses. Frontiers in Psychology, 2019, 10, 58.	2.1	39
34	Multiscale color image enhancement. Pattern Recognition Letters, 1992, 13, 167-174.	4.2	36
35	How to Touch Humans: Guidelines for Social Agents and Robots That Can Touch. , 2013, , .		36
36	Toward Enhanced Teleoperation Through Embodiment. Frontiers in Robotics and AI, 2020, 7, 14.	3.2	36

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37	Effects of signals of disorder on fear of crime in real and virtual environments. Journal of Environmental Psychology, 2012, 32, 260-276.	5.1	35
38	Genetic contour matching. Pattern Recognition Letters, 1995, 16, 849-856.	4.2	34
39	Human locomotion through a multiple obstacle environment: strategy changes as a result of visual field limitation. Experimental Brain Research, 2011, 212, 449-456.	1.5	34
40	Uni-, bi- and tri-modal warning signals: Effects of temporal parameters and sensory modality on perceived urgency. Safety Science, 2015, 72, 1-8.	4.9	34
41	EmojiGrid: A 2D pictorial scale for cross-cultural emotion assessment of negatively and positively valenced food. Food Research International, 2019, 115, 541-551.	6.2	34
42	Is a Dark Virtual Environment Scary?. Cyberpsychology, Behavior and Social Networking, 2009, 12, 363-371.	2.2	32
43	Colorizing single band intensified nightvision images. Displays, 2005, 26, 15-21.	3.7	30
44	Explicit and Implicit Responses to Tasting Drinks Associated with Different Tasting Experiences. Sensors, 2019, 19, 4397.	3.8	27
45	A hierarchical morphological image decomposition. Pattern Recognition Letters, 1990, 11, 267-274.	4.2	26
46	Method for applying daytime colors to nighttime imagery in realtime. Proceedings of SPIE, 2008, , .	0.8	26
47	Effects of Pleasant Ambient Fragrances on Dental Fear: Comparing Apples and Oranges. Chemosensory Perception, 2010, 3, 182-189.	1.2	26
48	Adaptive multi-scale contrast enhancement through non-linear pyramid recombination. Pattern Recognition Letters, 1990, 11, 735-742.	4.2	25
49	Effects of Third Person Perspective on Affective Appraisal and Engagement: Findings From SECOND LIFE. Simulation and Gaming, 2010, 41, 724-742.	1.9	25
50	<title>Detection of dim point targets in cluttered maritime backgrounds through multisensor image fusion</title>. , 2002, , .		22
51	Effects of Field-of-View Restrictions on Speed and Accuracy of Manoeuvring. Perceptual and Motor Skills, 2007, 105, 1245-1256.	1.3	22
52	Public Understanding of Visual Representations of Uncertainty in Temperature Forecasts. Journal of Cognitive Engineering and Decision Making, 2015, 9, 241-262.	2.3	21
53	Effects of mediated social touch on affective experiences and trust. PeerJ, 2015, 3, e1297.	2.0	21
54	Color-to-grayscale conversion through weighted multiresolution channel fusion. Journal of Electronic Imaging, 2014, 23, 043004.	0.9	19

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55	The EmojiGrid as a Tool to Assess Experienced and Perceived Emotions. Psych, 2019, 1, 469-481.	1.6	19
56	Neuroticism, Extraversion, Conscientiousness and Stress: Physiological Correlates. IEEE Transactions on Affective Computing, 2015, 6, 109-117.	8.3	18
57	Engagement and EMG in Serious Gaming: Experimenting with Sound and Dynamics in the Levee Patroller Training Game. Lecture Notes in Computer Science, 2008, , 139-149.	1.3	18
58	Effects of blur and eccentricity on differential spatial displacement discrimination. Vision Research, 1988, 28, 535-553.	1.4	17
59	<title>Perceptual evaluation of different image fusion schemes</title>. , 2001, , .		17
60	Portable real-time color night vision. , 2008, , .		17
61	Computing visual target distinctness through selective filtering, statistical features, and visual patterns. Optical Engineering, 2000, 39, 267.	1.0	16
62	Small maritime target detection through false color fusion. Proceedings of SPIE, 2008, , .	0.8	16
63	Urban camouflage assessment through visual search and computational saliency. Optical Engineering, 2012, 52, 041103.	1.0	16
64	Structural similarity determines search time and detection probability. Infrared Physics and Technology, 2010, 53, 464-468.	2.9	15
65	EFFECTS OF FIELD-OF-VIEW RESTRICTIONS ON SPEED AND ACCURACY OF MANOEUVRING. Perceptual and Motor Skills, 2007, 105, 1245.	1.3	15
66	Augmenting full colour-fused multi-band night vision imagery with synthetic imagery in real-time. International Journal of Image and Data Fusion, 2011, 2, 287-308.	1.7	14
67	Semi-hidden target recognition in gated viewer images fused with thermal IR images. Information Fusion, 2014, 18, 131-147.	19.1	14
68	Review of camouflage assessment techniques. , 2020, , .		14
69	<title>Color the night: applying daytime colors to nighttime imagery</title>. , 2003, 5081, 168.		13
70	Obstacle Crossing With Lower Visual Field Restriction: Shifts in Strategy. Journal of Motor Behavior, 2010, 43, 55-62.	0.9	13
71	Emotional Effects of Dynamic Textures. I-Perception, 2011, 2, 969-991.	1.4	13
72	Iterative guided image fusion. PeerJ Computer Science, 0, 2, e80.	4.5	13

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73	<title>Quantifying target distinctness through visual conspicuity</title>. , 1998, 3375, 152.		12
74	<title>Performance comparison of different gray-level image fusion schemes through a universal image quality index</title>. , 2003, , .		12
75	Effects of field-of-view restriction on manoeuvring in a 3-D environment. Ergonomics, 2008, 51, 385-394.	2.1	12
76	Perceptual evaluation of color transformed multispectral imagery. Optical Engineering, 2014, 53, 043101.	1.0	12
77	The Relation Between Valence and Arousal in Subjective Odor Experience. Chemosensory Perception, 2020, 13, 141-151.	1.2	12
78	Quality of Experience in Telemeetings and Videoconferencing: A Comprehensive Survey. IEEE Access, 2022, 10, 63885-63931.	4.2	12
79	Design and evaluation of (urban) camouflage. Proceedings of SPIE, 2010, , .	0.8	11
80	Look Out, There is a Triangle behind You! The Effect of Primitive Geometric Shapes on Perceived Facial Dominance. I-Perception, 2013, 4, 53-56.	1.4	11
81	Cognitive Biases. , 2022, , 610-619.		11
82	IR Contrast Enhancement Through Log-Power Histogram Modification. Journal of Pattern Recognition Research, 2015, 10, 1-23.	0.9	11
83	Displacement estimates through adaptive affinities. IEEE Transactions on Pattern Analysis and Machine Intelligence, 1990, 12, 658-663.	13.9	10
84	Advances in Target Acquisition Modeling II. Optical Engineering, 2001, 40, 1756.	1.0	10
85	Thunderstorms in my Computer: The Effect of Visual Dynamics and Sound in a 3D Environment. , 2008, , .		10
86	An Immersive Self-Report Tool for the Affective Appraisal of 360° VR Videos. Frontiers in Virtual Reality, 2020, 1, .	3.7	10
87	Computational visual distinctness metric. Optical Engineering, 1998, 37, 1995.	1.0	9
88	Effects of high power illuminators on vision through windscreens and driving behavior. Proceedings of SPIE, 2013, , .	0.8	9
89	Improved Color Mapping Methods for Multiband Nighttime Image Fusion. Journal of Imaging, 2017, 3, 36.	3.0	9
90	Do food cinemagraphs evoke stronger appetitive responses than stills?. International Journal of Food Design, 2019, 4, 63-83.	0.8	9

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91	The EmojiGrid as an Immersive Self-report Tool for the Affective Assessment of 360 VR Videos. Lecture Notes in Computer Science, 2019, , 330-335.	1.3	9
92	Restricting the Vertical and Horizontal Extent of the Field-of-View: Effects on Manoeuvring Performance. The Ergonomics Open Journal, 2010, 3, 19-24.	1.8	9
93	Alternating guided image filtering. PeerJ Computer Science, 0, 2, e72.	4.5	9
94	Test of three visual search and detection models. Optical Engineering, 2000, 39, 1344.	1.0	8
95	Effects of field of view on human locomotion. , 2008, , .		8
96	Retention and Transfer of Cognitive Bias Mitigation Interventions: A Systematic Literature Study. Frontiers in Psychology, 2021, 12, 629354.	2.1	8
97	Letâ€™s Get in Touch! Adding Haptics to Social VR. , 2020, , .		8
98	Effects of personal relevance and simulated darkness on the affective appraisal of a virtual environment. PeerJ, 2016, 4, e1743.	2.0	8
99	Connected Through Mediated Social Touch: â€œBetter Than a Like on Facebook.â€ A Longitudinal Explorative Field Study Among Geographically Separated Romantic Couples. Frontiers in Psychology, 2022, 13, 817787.	2.1	8
100	Cybersickness and desktop simulations: field of view effects and user experience. , 2008, , .		7
101	Evaluation of a color fused dual-band NVG. Proceedings of SPIE, 2009, , .	0.8	7
102	Cognitive Image Fusion and Assessment. , 2011, , .		7
103	Multiscale image fusion through guided filtering. Proceedings of SPIE, 2016, , .	0.8	7
104	Stress Response and Facial Trustworthiness Judgments in Civilians and Military. SAGE Open, 2017, 7, 215824401772538.	1.7	7
105	Effects of Likeness and Synchronicity on the Ownership Illusion over a Moving Virtual Robotic Arm and Hand. , 2019, , .		7
106	The TRICLOBS Dynamic Multi-Band Image Data Set for the Development and Evaluation of Image Fusion Methods. PLoS ONE, 2016, 11, e0165016.	2.5	7
107	Search and target acquisition: single line of sight versus wide baseline stereo. Optical Engineering, 2001, 40, 1914.	1.0	6
108	A universal color image quality metric. , 2003, , .		6

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109	Color image fusion for concealed weapon detection. , 2003, , .		6
110	Fast and true-to-life application of daytime colours to night-time imagery. , 2007, , .		6
111	TRICLOBS portable triband color lowlight observation system. , 2009, , .		6
112	Task-Relevant Sound and User Experience in Computer-Mediated Firefighter Training. Simulation and Gaming, 2012, 43, 778-802.	1.9	6
113	Visual efficiency of image fusion methods. International Journal of Image and Data Fusion, 2012, 3, 39-69.	1.7	6
114	Optical countermeasures against CLOS weapon systems. , 2013, , .		6
115	Efficient contrast enhancement through log-power histogram modification. Journal of Electronic Imaging, 2014, 23, 063017.	0.9	6
116	A network model of affective odor perception. PLoS ONE, 2020, 15, e0236468.	2.5	6
117	Towards a multiscale QoE assessment of mediated social communication. Quality and User Experience, 2022, 7, .	3.9	6
118	Hierarchical clustering through morphological graph transformation. Pattern Recognition Letters, 1991, 12, 391-399.	4.2	5
119	<title>Identification of military targets and simple laboratory test patterns in band-limited noise</title>. , 2004, , .		5
120	<title>What's crucial in night vision goggle simulation?</title>. , 2005, , .		5
121	Human search with a limited field of view: effects of scan speed, aperture size, and target conspicuity. Optical Engineering, 2013, 52, 041106.	1.0	5
122	No Effect of Ambient Odor on the Affective Appraisal of a Desktop Virtual Environment with Signs of Disorder. PLoS ONE, 2013, 8, e78721.	2.5	5
123	Are food cinemagraphs more yummy than stills?. , 2017, , .		5
124	Comparing Explicit and Implicit Measures for Assessing Cross-Cultural Food Experience. Frontiers in Neuroergonomics, 2021, 2, .	1.1	5
125	Sequential Effects in Odor Perception. Chemosensory Perception, 2022, 15, 19-25.	1.2	5
126	Augmented Reality-Based Remote Family Visits in Nursing Homes. , 2021, , .		5

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127	Tactile roughness perception in the presence of olfactory and trigeminal stimulants. PeerJ, 2015, 3, e955.	2.0	5
128	Serial Dependence of Emotion Within and Between Stimulus Sensory Modalities. Multisensory Research, 2021, 35, 151-172.	1.1	5
129	<title>Additive and subtractive transparent depth displays</title>. , 2003, 5081, 58.		4
130	Visual attention for a desktop virtual environment with ambient scent. Frontiers in Psychology, 2013, 4, 883.	2.1	4
131	Optical countermeasures against human operators. Proceedings of SPIE, 2014, , .	0.8	4
132	Progress in sensor performance testing, modeling and range prediction using the TOD method: an overview. Proceedings of SPIE, 2017, , .	0.8	4
133	The EmojiGrid as a rating tool for the affective appraisal of touch. PLoS ONE, 2020, 15, e0237873.	2.5	4
134	Affective rating of audio and video clips using the EmojiGrid. F1000Research, 2020, 9, 970.	1.6	4
135	The construction of a simultaneous functional order in nervous systems. Biological Cybernetics, 1987, 57, 127-136.	1.3	3
136	The construction of a simultaneous functional order in nervous systems. Biological Cybernetics, 1987, 57, 331-340.	1.3	3
137	Factors Limiting Large-Scale Localisation. Perception, 1994, 23, 709-726.	1.2	3
138	The relationship between information prioritization and visual distinctness in two progressive image transmission schemes. Pattern Recognition, 2004, 37, 281-297.	8.1	3
139	On the relationship between human search strategies, conspicuity, and search performance. , 2005, 5784, 240.		3
140	Vibrotactile target saliency. , 2008, , .		3
141	INVIS: integrated night vision surveillance and observation system. Proceedings of SPIE, 2010, , .	0.8	3
142	Visual and Auditory Cue Effects on Risk Assessment in a Highway Training Simulation. Simulation and Gaming, 2013, 44, 732-753.	1.9	3
143	Graphical uncertainty representations for ensemble predictions. Information Visualization, 2019, 18, 373-383.	1.9	3
144	Estimating Affective Taste Experience Using Combined Implicit Behavioral and Neurophysiological Measures. IEEE Transactions on Affective Computing, 2023, 14, 849-856.	8.3	3

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145	The Relative Importance of Social Cues in Immersive Mediated Communication. Lecture Notes in Networks and Systems, 2022, , 491-498.	0.7	3
146	Haptics: Neuroscience, Devices, Modeling, and Applications. Lecture Notes in Computer Science, 2014, , .	1.3	3
147	Local spatial scale for three-dot alignment acuity. Biological Cybernetics, 1988, 59, 319-323.	1.3	2
148	Differential spatial displacement discrimination with interfering stimuli. Biological Cybernetics, 1989, 60, 231-7.	1.3	2
149	<title>Test of three visual search and detection models</title>. , 1999, 3699, 323.		2
150	Transferring color to single-band intensified night vision images. , 2004, , .		2
151	<title>Objective assessment of simulated daytime and NVG image fidelity</title>. , 2005, , .		2
152	Visualization of hyperspectral imagery. , 2007, 6565, 165.		2
153	Effects of horizontal field-of-view restriction on manoeuvring performance through complex structured environments. , 2008, , .		2
154	Image enhancement on the INVIS integrated night vision surveillance and observation system. Proceedings of SPIE, 2010, , .	0.8	2
155	Real-Time Full Color Multiband Night Vision. , 0, , .		2
156	Conspicuity of moving soldiers. , 2011, , .		2
157	Evaluation of intensified image enhancement through conspicuity and triangle orientation discrimination measures. Optical Engineering, 2012, 52, 041105.	1.0	2
158	Perceptual evaluation of colorized nighttime imagery. Proceedings of SPIE, 2014, , .	0.8	2
159	Feature long axis size and local luminance contrast determine ship target acquisition performance: strong evidence for the TOD case. , 2016, , .		2
160	Emotional State During Tasting Affects Emotional Experience Differently and Robustly for Novel and Familiar Foods. Frontiers in Psychology, 2020, 11, 558172.	2.1	2
161	Affective rating of audio and video clips using the EmojiGrid. F1000Research, 2020, 9, 970.	1.6	2
162	The relation between visual search and visual conspicuity for moving targets. , 2021, , .		2

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163	Holistic Quality Assessment of Mediated Immersive Multisensory Social Communication. Lecture Notes in Computer Science, 2020, , 209-215.	1.3	2
164	Subjective User Experience and Performance with Active Tangibles on a Tabletop Interface. Lecture Notes in Computer Science, 2015, , 212-223.	1.3	2
165	Natural dynamic backgrounds affect perceived facial dominance. Matters, 0, , .	1.0	2
166	Linking Categorical and Dimensional Approaches to Assess Food-Related Emotions. Foods, 2022, 11, 972.	4.3	2
167	Grasping Temperature: Thermal Feedback in VR Robot Teleoperation. , 2022, , .		2
168	The construction of a simultaneous functional order in nervous systems. Biological Cybernetics, 1988, 58, 275-286.	1.3	1
169	Spatiotemporal representation of moving luminance edges in human vision. Neuroscience Letters, 1991, 124, 239-241.	2.1	1
170	<title>Visual interpretation of polarimetric SAR imagery</title>. , 2002, 4541, 169.		1
171	<title>Human search with a limited field of view: the effect of scanning parameters and scene content</title>. , 2002, 4718, 83.		1
172	Locomotion through a Complex Environment with Limited Field-of-View. Perceptual and Motor Skills, 2008, 107, 811-826.	1.3	1
173	Object recognition methodology for the assessment of multi-spectral fusion algorithms: phase 1. Proceedings of SPIE, 2009, , .	0.8	1
174	Matched filtering determines human visual search in natural images. Proceedings of SPIE, 2011, , .	0.8	1
175	Distraction for the eye and ear. Theoretical Issues in Ergonomics Science, 2020, 21, 633-657.	1.8	1
176	Towards Augmented Reality-Based Remote Family Visits in Nursing Homes. Advances in Intelligent Systems and Computing, 2021, , 131-137.	0.6	1
177	Sequential dependency for affective appraisal of food images. Humanities and Social Sciences Communications, 2021, 8, .	2.9	1
178	LOCOMOTION THROUGH A COMPLEX ENVIRONMENT WITH LIMITED FIELD-OF-VIEW. Perceptual and Motor Skills, 2008, 107, 811.	1.3	1
179	Adaptive camouflage of moving targets. , 2020, , .		1
180	Adaptive Camouflage for Moving Objects. Journal of Perceptual Imaging, 2021, 4, 020502-1-020502-15.	0.5	1

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181	Applications of digital image warping in surveillance and navigation. Displays, 1998, 19, 133-139.	3.7	0
182	<title>Identifiability: a fast way to measure identification performance</title>. , 2004, , .		0
183	Conspicuity and identifiability: efficient calibration tools for synthetic imagery. , 2004, , .		0
184	Efficient contrast enhancement through log-power histogram modification. , 2014, , .		0
185	Improved colour matching technique for fused nighttime imagery with daytime colours. , 2016, , .		0
186	Effects of an Acute Social Stressor on Trustworthiness Judgements, Physiological and Subjective Measuresâ€“ Differences Between Civilians and Military Personnel. , 2018, , 309-310.		0
187	Fundamental limitations of AR symbology in accidented terrain. , 2021, , .		0
188	Color remapping turns night into day. SPIE Newsroom, 0, , .	0.1	0
189	High-intensity light sources as optical countermeasures against human operators. SPIE Newsroom, 0, , .	0.1	0
190	Visual processing of symbology in head-fixed large Field-of-View displays. Journal of Vision, 2019, 19, 85b.	0.3	0
191	Controlling readability of head-fixed large field-of-view displays. Journal of Vision, 2019, 19, 146c.	0.3	0
192	The EmojiGrid as a Rating Tool for the Affective Appraisal of Touch. Lecture Notes in Computer Science, 2020, , 3-11.	1.3	0
193	Discrimination of Concurrent Vibrotactile Stimuli. Lecture Notes in Computer Science, 2008, , 23-32.	1.3	0
194	The EmojiGrid as a rating tool for the affective appraisal of touch. , 2020, 15, e0237873.		0
195	The EmojiGrid as a rating tool for the affective appraisal of touch. , 2020, 15, e0237873.		0
196	The EmojiGrid as a rating tool for the affective appraisal of touch. , 2020, 15, e0237873.		0
197	The EmojiGrid as a rating tool for the affective appraisal of touch. , 2020, 15, e0237873.		0
198	A network model of affective odor perception. , 2020, 15, e0236468.		0

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199	A network model of affective odor perception. , 2020, 15, e0236468.		0
200	A network model of affective odor perception. , 2020, 15, e0236468.		0
201	A network model of affective odor perception. , 2020, 15, e0236468.		0
202	A network model of affective odor perception. , 2020, 15, e0236468.		0
203	A network model of affective odor perception. , 2020, 15, e0236468.		0