

Andrew MacQuarrie

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7673464/publications.pdf>

Version: 2024-02-01

10
papers

132
citations

2682572

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h-index

2917675

2
g-index

10
all docs

10
docs citations

10
times ranked

121
citing authors

#	ARTICLE	IF	CITATIONS
1	Cinematic virtual reality: Evaluating the effect of display type on the viewing experience for panoramic video. , 2017, , .		82
2	Directing versus Attracting Attention: Exploring the Effectiveness of Central and Peripheral Cues in Panoramic Videos. , 2020, , .		14
3	The Effect of Transition Type in Multi-View 360° Media. IEEE Transactions on Visualization and Computer Graphics, 2018, 24, 1564-1573.	4.4	9
4	Perception of Volumetric Characters' Eye-Gaze Direction in Head-Mounted Displays. , 2019, , .		9
5	The effect of chair type on users' viewing experience for 360-degree video. , 2018, , .		7
6	SafeSpace: what is the feasibility and acceptability of a codesigned virtual reality intervention, incorporating compassionate mind training, to support people undergoing cancer treatment in a clinical setting?. BMJ Open, 2022, 12, e047626.	1.9	5
7	Improving Free-Viewpoint Video Content Production Using RGB-Camera-Based Skeletal Tracking. , 2020, , .		3
8	Object removal in panoramic media. , 2015, , .		2
9	Directing versus Attracting Attention: Exploring the Effectiveness of Central and Peripheral Cues in Panoramic Videos. , 2020, , .		1
10	Investigating the Perceived Strengths and Limitations of Free-Viewpoint Video. Frontiers in Virtual Reality, 2020, 1, .	3.7	0