

# Lamberto Ballan

## List of Publications by Year in descending order

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Version: 2024-02-01

43  
papers

2,212  
citations

623734

14  
h-index

752698

20  
g-index

44  
all docs

44  
docs citations

44  
times ranked

1543  
citing authors

#	ARTICLE	IF	CITATIONS
1	A SIFT-Based Forensic Method for Copy-Move Attack Detection and Transformation Recovery. IEEE Transactions on Information Forensics and Security, 2011, 6, 1099-1110.	6.9	774
2	Copy-move forgery detection and localization by means of robust clustering with J-Linkage. Signal Processing: Image Communication, 2013, 28, 659-669.	3.2	210
3	Event detection and recognition for semantic annotation of video. Multimedia Tools and Applications, 2011, 51, 279-302.	3.9	122
4	Socializing the Semantic Gap. ACM Computing Surveys, 2017, 49, 1-39.	23.0	110
5	Localization of JPEG Double Compression Through Multi-domain Convolutional Neural Networks. , 2017, , .		84
6	Love Thy Neighbors: Image Annotation by Exploiting Image Metadata. , 2015, , .		76
7	Automatic image annotation via label transfer in the semantic space. Pattern Recognition, 2017, 71, 144-157.	8.1	66
8	Knowledge Transfer for Scene-Specific Motion Prediction. Lecture Notes in Computer Science, 2016, , 697-713.	1.3	58
9	Context-Dependent Logo Matching and Recognition. IEEE Transactions on Image Processing, 2013, 22, 1018-1031.	9.8	57
10	Video Annotation and Retrieval Using Ontologies and Rule Learning. IEEE MultiMedia, 2010, 17, 80-88.	1.7	50
11	A Cross-media Model for Automatic Image Annotation. , 2014, , .		50
12	Trademark matching and retrieval in sports video databases. , 2007, , .		47
13	Social and Scene-Aware Trajectory Prediction in Crowded Spaces. , 2019, , .		44
14	Geometric tampering estimation by means of a SIFT-based forensic analysis. , 2010, , .		40
15	Effective Codebooks for Human Action Representation and Classification in Unconstrained Videos. IEEE Transactions on Multimedia, 2012, 14, 1234-1245.	7.2	39
16	Video event classification using string kernels. Multimedia Tools and Applications, 2010, 48, 69-87.	3.9	37
17	Tag suggestion and localization in user-generated videos based on social knowledge. , 2010, , .		31
18	Long-term path prediction in urban scenarios using circular distributions. Image and Vision Computing, 2018, 69, 81-91.	4.5	31

#	ARTICLE	IF	CITATIONS
19	Semantic annotation of soccer videos by visual instance clustering and spatial/temporal reasoning in ontologies. <i>Multimedia Tools and Applications</i> , 2010, 48, 313-337.	3.9	28
20	Recognizing human actions by fusing spatio-temporal appearance and motion descriptors. , 2009, , .		26
21	Effective Codebooks for human action categorization. , 2009, , .		26
22	Soccer players identification based on visual local features. , 2007, , .		23
23	Data-driven approaches for social image and video tagging. <i>Multimedia Tools and Applications</i> , 2015, 74, 1443-1468.	3.9	21
24	Enriching and localizing semantic tags in internet videos. , 2011, , .		17
25	A data-driven approach for tag refinement and localization in web videos. <i>Computer Vision and Image Understanding</i> , 2015, 140, 58-67.	4.7	16
26	Deep networks for audio event classification in soccer videos. , 2009, , .		15
27	On the effectiveness of local warping against SIFT-based copy-move detection. , 2012, , .		15
28	A system for automatic detection and recognition of advertising trademarks in sports videos. , 2008, , .		12
29	An evaluation of nearest-neighbor methods for tag refinement. , 2013, , .		11
30	Exploiting Scene-Specific Features for Object Goal Navigation. <i>Lecture Notes in Computer Science</i> , 2020, , 406-421.	1.3	11
31	Automatic trademark detection and recognition in sport videos. , 2008, , .		10
32	Knowledge Distillation for Action Anticipation via Label Smoothing. , 2021, , .		10
33	Video Event Classification Using Bag of Words and String Kernels. <i>Lecture Notes in Computer Science</i> , 2009, , 170-178.	1.3	8
34	Social media annotation. , 2013, , .		7
35	Action Categorization in Soccer Videos Using String Kernels. , 2009, , .		5
36	Automatic Detection and Recognition of Players in Soccer Videos. <i>Lecture Notes in Computer Science</i> , 2007, , 105-116.	1.3	5

#	ARTICLE	IF	CITATIONS
37	Aligning and linking entity mentions in image, text, and knowledge base. Data and Knowledge Engineering, 2022, 138, 101975.	3.4	5
38	VTKEL. , 2020, , .		4
39	Learning without prejudice: Avoiding bias in webly-supervised action recognition. Computer Vision and Image Understanding, 2018, 173, 24-32.	4.7	3
40	Demo paper: Stamat: A framework for Social Topics and Media Analysis. , 2013, , .		2
41	A CNN-RNN Framework for Image Annotation from Visual Cues and Social Network Metadata. , 2021, , .		2
42	Recognizing Human Actions by Using Effective Codebooks and Tracking. , 2013, , 65-93.		1
43	Mechanisms Underlying Directional Motion Processing and Form-Motion Integration Assessed with Visual Perceptual Learning. Vision (Switzerland), 2022, 6, 29.	1.2	1