

Craig A Anderson

List of Publications by Year in descending order

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178
papers

26,831
citations

10650

74
h-index

9865

146
g-index

215
all docs

215
docs citations

215
times ranked

12256
citing authors

#	ARTICLE	IF	CITATIONS
1	Solving the puzzle of null violent media effects.. Psychology of Popular Media, 2023, 12, 1-9.	1.0	17
2	Who finds media violence funny? Testing the effects of media violence exposure and dark personality traits.. Psychology of Popular Media, 2022, 11, 35-46.	1.0	5
3	Children, Impact of Media on. , 2022, , 195-208.		0
4	Are mindful people less aggressive? The role of emotion regulation in the relations between mindfulness and aggression. Aggressive Behavior, 2022, 48, 546-562.	1.5	10
5	<i>Aggressive Behavior</i> guidelines on special issues and special sections. Aggressive Behavior, 2022, 48, 443-443.	1.5	0
6	Does avatar identification make unjustified video game violence more morally consequential?. Media Psychology, 2021, 24, 236-258.	2.1	9
7	Open science and dataâ€sharing issues, and complaint policies: Editorial for <i>Aggressive Behavior</i>. Aggressive Behavior, 2021, 47, 497-501.	1.5	0
8	The Contrasting Effects of an Action Video Game on Visuo-Spatial Processing and Proactive Cognitive Control. International Journal of Environmental Research and Public Health, 2020, 17, 5160.	1.2	10
9	Anderson, Craig A., 2020, , 155-160.		0
10	Climate Change and Psychology: Effects of Rapid Global Warming on Violence and Aggression. Current Climate Change Reports, 2019, 5, 36-46.	2.8	57
11	The MTurkification of Social and Personality Psychology. Personality and Social Psychology Bulletin, 2019, 45, 842-850.	1.9	67
12	Science denial. , 2019, , 24-37.		3
13	Satisfaction and frustration of basic psychological needs in the real world and in video games predict internet gaming disorder scores and well-being. Computers in Human Behavior, 2018, 84, 220-229.	5.1	94
14	The General Aggression Model. Current Opinion in Psychology, 2018, 19, 75-80.	2.5	267
15	Aversive events and aggression. Current Opinion in Psychology, 2018, 19, 144-148.	2.5	22
16	Media Violence and the General Aggression Model. Journal of Social Issues, 2018, 74, 386-413.	1.9	102
17	Risk factors for youth violence: Youth violence commission, International Society For Research On Aggression (ISRA). Aggressive Behavior, 2018, 44, 331-336.	1.5	28
18	Exposure to Muslims in Media and Support for Public Policies Harming Muslims. Communication Research, 2017, 44, 841-869.	3.9	106

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19	Media Violence and Other Aggression Risk Factors in Seven Nations. <i>Personality and Social Psychology Bulletin</i> , 2017, 43, 986-998.	1.9	61
20	Violent video game effects on salivary cortisol, arousal, and aggressive thoughts in children. <i>Computers in Human Behavior</i> , 2017, 70, 39-43.	5.1	47
21	Screen Violence and Youth Behavior. <i>Pediatrics</i> , 2017, 140, S142-S147.	1.0	73
22	Negative Effects of Video Game Play. , 2017, , 1297-1322.		4
23	Helping and hurting others: Person and situation effects on aggressive and prosocial behavior as assessed by the Tangram task. <i>Aggressive Behavior</i> , 2017, 43, 133-146.	1.5	15
24	Violent video game effects remain a societal concern: Reply to Hilgard, Engelhardt, and Rouder (2017).. <i>Psychological Bulletin</i> , 2017, 143, 775-782.	5.5	29
25	An empirical examination of the strength differential hypothesis in cyberbullying behavior.. <i>Psychology of Violence</i> , 2017, 7, 22-32.	1.0	29
26	Differential neural recruitment during violent video game play in violent- and nonviolent-game players.. <i>Psychology of Popular Media Culture</i> , 2016, 5, 39-51.	2.6	37
27	Reply to Comments on SPSSI Research Summary on Media Violence by Cupit (2016), Gentile (2016), Glackin and Gray (2016), Gollwitzer (2016), and Krahn (2016). <i>Analyses of Social Issues and Public Policy</i> , 2016, 16, 443-450.	1.0	1
28	Anderson, Craig A. , 2016, , 1-7.		0
29	Consensus on media violence effects: Comment on Bushman, Gollwitzer, and Cruz (2015).. <i>Psychology of Popular Media Culture</i> , 2015, 4, 215-221.	2.6	4
30	Aggression, <i>Social Psychology of</i> , 2015, , 373-380.		28
31	SPSSI Research Summary on Media Violence. <i>Analyses of Social Issues and Public Policy</i> , 2015, 15, 4-19.	1.0	44
32	Cutting Gordian Knots. <i>Personality and Social Psychology Bulletin</i> , 2015, 41, 1560-1574.	1.9	31
33	Assessing Helping and Hurting Behaviors Through the Tangram Help/Hurt Task. <i>Personality and Social Psychology Bulletin</i> , 2015, 41, 1345-1362.	1.9	46
34	Understanding Causality in the Effects of Media Violence. <i>American Behavioral Scientist</i> , 2015, 59, 1807-1821.	2.3	28
35	Testing the reliability and validity of different measures of violent video game use in the United States, Singapore, and Germany.. <i>Psychology of Popular Media Culture</i> , 2015, 4, 97-111.	2.6	49
36	Video Game Violence and Offline Aggression. , 2015, , 86-105.		5

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37	Negative Effects of Video Game Play. , 2015, , 1-26.		8
38	Violent, Nonviolent, and Prosocial Gaming Effects on Teensâ€™ Civic Engagement. , 2014, , .		3
39	Cross-Cultural Differences in Cyberbullying Behavior. Journal of Cross-Cultural Psychology, 2014, 45, 300-313.	1.0	111
40	The role of attention problems and impulsiveness in media violence effects on aggression. Aggressive Behavior, 2014, 40, 197-203.	1.5	37
41	Mediators and Moderators of Long-term Effects of Violent Video Games on Aggressive Behavior. JAMA Pediatrics, 2014, 168, 450.	3.3	105
42	Long-Term Relations Among Prosocial-Media Use, Empathy, and Prosocial Behavior. Psychological Science, 2014, 25, 358-368.	1.8	165
43	Bad news, bad times, and violence: The link between economic distress and aggression.. Psychology of Violence, 2014, 4, 309-321.	1.0	10
44	A Response to Ferguson: More Red Herring. PsycCritiques, 2014, 59, .	0.0	4
45	Violent Video Games, Delinquency, and Youth Violence. Youth Violence and Juvenile Justice, 2013, 11, 132-142.	1.9	100
46	Arabs as terrorists: Effects of stereotypes within violent contexts on attitudes, perceptions, and affect.. Psychology of Violence, 2013, 3, 84-99.	1.0	108
47	Subtracting From Scientific Knowledge About Media Effects. PsycCritiques, 2013, 58, .	0.0	8
48	Best violence research of 2011: Selections from an invited panel of researchers.. Psychology of Violence, 2012, 2, 229-238.	1.0	3
49	Video Games:. Pediatric Clinics of North America, 2012, 59, 647-658.	0.9	37
50	Direct and indirect relations between the Big 5 personality traits and aggressive and violent behavior. Personality and Individual Differences, 2012, 52, 870-875.	1.6	139
51	Effects of Prosocial, Neutral, and Violent Video Games on College Students' Affect. Aggressive Behavior, 2012, 38, 263-271.	1.5	60
52	Effects of Prosocial, Neutral, and Violent Video Games on Children's Helpful and Hurtful Behaviors. Aggressive Behavior, 2012, 38, 281-287.	1.5	95
53	Media Violence Effects on Learning. , 2012, , 2153-2154.		0
54	The Influence of Video Games on Social, Cognitive, and Affective Information Processing. , 2011, , .		14

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55	The general aggression model: Theoretical extensions to violence.. Psychology of Violence, 2011, 1, 245-258.	1.0	357
56	The association between chronic exposure to video game violence and affective picture processing: an ERP study. Cognitive, Affective and Behavioral Neuroscience, 2011, 11, 259-276.	1.0	42
57	Reappraising the Situation and Its Impact on Aggressive Behavior. Personality and Social Psychology Bulletin, 2011, 37, 1564-1573.	1.9	72
58	The Good, the Bad, and the Ugly of Electronic Media. , 2011, , 83-102.		3
59	Much ado about something: Violent video game effects and a school of red herring: Reply to Ferguson and Kilburn (2010).. Psychological Bulletin, 2010, 136, 182-187.	5.5	72
60	A negative association between video game experience and proactive cognitive control. Psychophysiology, 2010, 47, 34-42.	1.2	145
61	The Cycle of Violence Behind Bars: Traumatization and Institutional Misconduct Among Juvenile Delinquents in Confinement. Youth Violence and Juvenile Justice, 2010, 8, 107-121.	1.9	79
62	Television and Video Game Exposure and the Development of Attention Problems. Pediatrics, 2010, 126, 214-221.	1.0	375
63	Violent video game effects on aggression, empathy, and prosocial behavior in Eastern and Western countries: A meta-analytic review.. Psychological Bulletin, 2010, 136, 151-173.	5.5	1,498
64	Video Game Effectsâ€”Confirmed, Suspected, and Speculative. Simulation and Gaming, 2009, 40, 377-403.	1.2	132
65	How Are Other First-World Nations Suppressing the Adverse Consequences of Violence and Youth Sex in the Modern Media Environment?: To the Editor. Pediatrics, 2009, 123, e364-e365.	1.0	0
66	Media Violence. Pediatrics, 2009, 124, 1495-1503.	1.0	146
67	The Effects of Prosocial Video Games on Prosocial Behaviors: International Evidence From Correlational, Longitudinal, and Experimental Studies. Personality and Social Psychology Bulletin, 2009, 35, 752-763.	1.9	523
68	Comfortably Numb. Psychological Science, 2009, 20, 273-277.	1.8	204
69	Causal effects of violent sports video games on aggression: Is it competitiveness or violent content?. Journal of Experimental Social Psychology, 2009, 45, 731-739.	1.3	158
70	Learning Processes and Violent Video Games. , 2009, , 876-892.		7
71	Men who target women: specificity of target, generality of aggressive behavior. Aggressive Behavior, 2008, 34, 605-622.	1.5	62
72	Creating Your Own Hostile Environment: A Laboratory Examination of Trait Aggressiveness and the Violence Escalation Cycle. Personality and Social Psychology Bulletin, 2008, 34, 462-473.	1.9	88

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73	Longitudinal Effects of Violent Video Games on Aggression in Japan and the United States. <i>Pediatrics</i> , 2008, 122, e1067-e1072.	1.0	208
74	Media and Risky Behaviors. <i>Future of Children</i> , 2008, 18, 147-180.	0.9	67
75	Violent Video Games: Effects on Youth and Public Policy Implications. , 2008, , 225-246.		13
76	Media Violence and Social Neuroscience. <i>Current Directions in Psychological Science</i> , 2007, 16, 178-182.	2.8	41
77	The effect of video game violence on physiological desensitization to real-life violence. <i>Journal of Experimental Social Psychology</i> , 2007, 43, 489-496.	1.3	418
78	Changes in attitudes towards war and violence after September 11, 2001. <i>Aggressive Behavior</i> , 2007, 33, 118-129.	1.5	44
79	Public Policy and the Effects of Media Violence on Children. <i>Social Issues and Policy Review</i> , 2007, 1, 15-61.	3.7	60
80	Measuring the strength of the effect of violent media on aggression.. <i>American Psychologist</i> , 2007, 62, 253-254.	3.8	9
81	Human Aggression: A Social-Cognitive View. , 2007, , 259-288.		56
82	Development and testing of the velicer attitudes toward violence scale: evidence for a four-factor model. <i>Aggressive Behavior</i> , 2006, 32, 122-136.	1.5	104
83	Is the Curve Relating Temperature to Aggression Linear or Curvilinear? Assaults and Temperature in Minneapolis Reexamined.. <i>Journal of Personality and Social Psychology</i> , 2005, 89, 62-66.	2.6	128
84	Is the curve relating temperature to aggression linear or curvilinear? A response to Bell (2005) and to Cohn and Rotton (2005).. <i>Journal of Personality and Social Psychology</i> , 2005, 89, 74-77.	2.6	20
85	Interactive effects of life experience and situational cues on aggression: The weapons priming effect in hunters and nonhunters. <i>Journal of Experimental Social Psychology</i> , 2005, 41, 48-60.	1.3	150
86	The Effects of Reward and Punishment in Violent Video Games on Aggressive Affect, Cognition, and Behavior. <i>Psychological Science</i> , 2005, 16, 882-889.	1.8	255
87	Contemporary issues in adolescent video game playing: brief overview and introduction to the special issue. <i>Journal of Adolescence</i> , 2004, 27, 1-3.	1.2	38
88	An update on the effects of playing violent video games. <i>Journal of Adolescence</i> , 2004, 27, 113-122.	1.2	573
89	Violent Video Games: Specific Effects of Violent Content on Aggressive Thoughts and Behavior. <i>Advances in Experimental Social Psychology</i> , 2004, 36, 199-249.	2.0	264
90	Violent video games and aggressive behavior in young women. <i>Aggressive Behavior</i> , 2003, 29, 423-429.	1.5	131

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91	The Influence of Media Violence on Youth. <i>Psychological Science in the Public Interest: A Journal of the American Psychological Society</i> , 2003, 4, 81-110.	6.7	664
92	Exposure to violent media: The effects of songs with violent lyrics on aggressive thoughts and feelings.. <i>Journal of Personality and Social Psychology</i> , 2003, 84, 960-971.	2.6	355
93	PSYCHOLOGY: The Effects of Media Violence on Society. <i>Science</i> , 2002, 295, 2377-2379.	6.0	359
94	Media violence and the American public revisited.. <i>American Psychologist</i> , 2002, 57, 448-450.	3.8	78
95	Effects of Violent Video Games on Aggressive Behavior: Potential Sex Differences. <i>Journal of Experimental Social Psychology</i> , 2002, 38, 283-290.	1.3	228
96	Violent Video Games and Hostile Expectations: A Test of the General Aggression Model. <i>Personality and Social Psychology Bulletin</i> , 2002, 28, 1679-1686.	1.9	438
97	Human Aggression. <i>Annual Review of Psychology</i> , 2002, 53, 27-51.	9.9	2,974
98	Examining changes in HRV in response to varying ambient temperature. <i>IEEE Engineering in Medicine and Biology Magazine</i> , 2002, 21, 30-34.	1.1	40
99	Media violence and the American public revisited. <i>American Psychologist</i> , 2002, 57, 448-50.	3.8	1
100	Effects of Violent Video Games on Aggressive Behavior, Aggressive Cognition, Aggressive Affect, Physiological Arousal, and Prosocial Behavior: A Meta-Analytic Review of the Scientific Literature. <i>Psychological Science</i> , 2001, 12, 353-359.	1.8	1,616
101	Is it time to pull the plug on hostile versus instrumental aggression dichotomy?. <i>Psychological Review</i> , 2001, 108, 273-279.	2.7	636
102	Heat and Violence. <i>Current Directions in Psychological Science</i> , 2001, 10, 33-38.	2.8	357
103	Media violence and the American public: Scientific facts versus media misinformation.. <i>American Psychologist</i> , 2001, 56, 477-489.	3.8	338
104	Temperature and aggression. <i>Advances in Experimental Social Psychology</i> , 2000, 32, 63-133.	2.0	190
105	From Antecedent Conditions to Violent Actions: A General Affective Aggression Model. <i>Personality and Social Psychology Bulletin</i> , 2000, 26, 533-547.	1.9	151
106	Video games and aggressive thoughts, feelings, and behavior in the laboratory and in life.. <i>Journal of Personality and Social Psychology</i> , 2000, 78, 772-790.	2.6	1,091
107	Video games and aggressive thoughts, feelings, and behavior in the laboratory and in life. <i>Journal of Personality and Social Psychology</i> , 2000, 78, 772-90.	2.6	391
108	Research in the Psychological Laboratory. <i>Current Directions in Psychological Science</i> , 1999, 8, 3-9.	2.8	454

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109	Attributional Style, Depression, and Loneliness: A Cross-Cultural Comparison of American and Chinese Students. <i>Personality and Social Psychology Bulletin</i> , 1999, 25, 482-499.	1.9	147
110	The interactive relations between trait hostility, pain, and aggressive thoughts. , 1998, 24, 161-171.		67
111	Social evaluation influence on cardiovascular response to a fixed behavioral challenge: Effects across a range of difficulty levels. <i>Annals of Behavioral Medicine</i> , 1998, 20, 277-285.	1.7	42
112	Does the Gun Pull the Trigger? Automatic Priming Effects of Weapon Pictures and Weapon Names. <i>Psychological Science</i> , 1998, 9, 308-314.	1.8	236
113	Multiple Facets of Self-Esteem and their Relations to Depressive Symptoms. <i>Personality and Social Psychology Bulletin</i> , 1998, 24, 657-668.	1.9	149
114	The Development, Perseverance, and Change of Naive Theories. <i>Social Cognition</i> , 1998, 16, 8-30.	0.5	77
115	Methodology in the Study of Aggression. , 1998, , 23-48.		58
116	Temperature and Aggression. , 1998, , 247-298.		46
117	A Different (and Useful) Perspective on the Study of Aggression. <i>PsycCritiques</i> , 1998, 43, 60-61.	0.0	1
118	The Process of Explanation. <i>Current Directions in Psychological Science</i> , 1997, 6, 1-5.	2.8	42
119	External Validity of "Trivial" Experiments: The Case of Laboratory Aggression. <i>Review of General Psychology</i> , 1997, 1, 19-41.	2.1	422
120	Hot years and serious and deadly assault: Empirical tests of the heat hypothesis.. <i>Journal of Personality and Social Psychology</i> , 1997, 73, 1213-1223.	2.6	140
121	Effects of Aggressive Personality on Social Expectations and Social Perceptions. <i>Journal of Research in Personality</i> , 1997, 31, 272-292.	0.9	156
122	Effects of violent movies and trait hostility on hostile feelings and aggressive thoughts. , 1997, 23, 161-178.		139
123	Violent crime rate studies in philosophical context: A destructive testing approach to heat and southern culture of violence effects.. <i>Journal of Personality and Social Psychology</i> , 1996, 70, 740-756.	2.6	117
124	Examining an Affective Aggression Framework Weapon and Temperature Effects on Aggressive Thoughts, Affect, and Attitudes. <i>Personality and Social Psychology Bulletin</i> , 1996, 22, 366-376.	1.9	196
125	Using causal persuasive arguments to change beliefs and teach new information: The mediating role of explanation availability and evaluation bias in the acceptance of knowledge.. <i>Journal of Educational Psychology</i> , 1996, 88, 110-122.	2.1	53
126	Effects of frustration justification on hostile aggression. <i>Aggressive Behavior</i> , 1995, 21, 359-369.	1.5	64

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127	Implicit Personality Theories and Empirical Data: Biased Assimilation, Belief Perseverance and Change, and Covariation Detection Sensitivity. <i>Social Cognition</i> , 1995, 13, 25-48.	0.5	35
128	Controllability Attributions and Learned Helplessness: Some Methodological and Conceptual Problems. <i>Basic and Applied Social Psychology</i> , 1995, 16, 297-318.	1.2	13
129	Competitive Aggression without Interaction: Effects of Competitive Versus Cooperative Instructions on Aggressive Behavior in Video Games. <i>Personality and Social Psychology Bulletin</i> , 1995, 21, 1020-1030.	1.9	129
130	Implicit Theories in Broad Perspective. <i>Psychological Inquiry</i> , 1995, 6, 286-289.	0.4	37
131	Hot Temperatures, Hostile Affect, Hostile Cognition, and Arousal: Tests of a General Model of Affective Aggression. <i>Personality and Social Psychology Bulletin</i> , 1995, 21, 434-448.	1.9	419
132	Social Interactionism and Violence: Promising a Lot, Delivering a Little. <i>PsycCritiques</i> , 1995, 40, 41-43.	0.0	0
133	A Broad Approach to Environmental Psychology. <i>PsycCritiques</i> , 1995, 40, 781-782.	0.0	0
134	Causal Perceptions of Intertrait Relations: The Glue that Holds Person Types Together. <i>Personality and Social Psychology Bulletin</i> , 1994, 20, 294-302.	1.9	29
135	Behavioral and characterological attributional styles as predictors of depression and loneliness: Review, refinement, and test.. <i>Journal of Personality and Social Psychology</i> , 1994, 66, 549-558.	2.6	84
136	Updating Our Knowledge of Reasoning in the 20th Century. <i>PsycCritiques</i> , 1994, 39, 764-765.	0.0	0
137	The Primacy of Control in Causal Thinking and Attributional Style: An Attributional Functionalism Perspective. , 1993, , 94-121.		14
138	Belief Perseverance, Biased Assimilation, and Covariation Detection: The Effects of Hypothetical Social Theories and New Data. <i>Personality and Social Psychology Bulletin</i> , 1992, 18, 555-565.	1.9	41
139	Causal Explanations of Defection: A Knowledge Structure Approach. <i>Personality and Social Psychology Bulletin</i> , 1992, 18, 420-429.	1.9	15
140	Temperature, aggression, and the negative affect escape model.. <i>Psychological Bulletin</i> , 1992, 111, 347-351.	5.5	36
141	How People Think about Causes: Examination of the Typical Phenomenal Organization of Attributions for Success and Failure. <i>Social Cognition</i> , 1991, 9, 295-329.	0.5	46
142	Science and the Reformulated Learned-Helplessness Model of Depression. <i>Psychological Inquiry</i> , 1991, 2, 14-19.	0.4	17
143	A Controllability Attributional Model of Problems in Living: Dimensional and Situational Interactions in the Prediction of Depression and Loneliness. <i>Social Cognition</i> , 1991, 9, 149-181.	0.5	53
144	Thinking about people: Contributions of a typological alternative to associationistic and dimensional models of person perception.. <i>Journal of Personality and Social Psychology</i> , 1991, 60, 203-217.	2.6	78

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145	Attributions as Decisions: A Two Stage Information Processing Model. <i>Recent Research in Psychology</i> , 1991, , 12-54.	0.5	5
146	An Examination of Perceived Control, Humor, Irrational Beliefs, and Positive Stress as Moderators of the Relation Between Negative Stress and Health. <i>Basic and Applied Social Psychology</i> , 1989, 10, 101-117.	1.2	59
147	Temperature and aggression: Ubiquitous effects of heat on occurrence of human violence.. <i>Psychological Bulletin</i> , 1989, 106, 74-96.	5.5	421
148	Belief Perseverance and Self-Defeating Behavior. , 1989, , 11-40.		12
149	Validity and utility of the attributional style construct at a moderate level of specificity.. <i>Journal of Personality and Social Psychology</i> , 1988, 55, 979-990.	2.6	63
150	Brief Report: Discriminating Between Problems in Living: An Examination of Measures of Depression, Loneliness, Shyness, and Social Anxiety. <i>Journal of Social and Clinical Psychology</i> , 1988, 6, 482-491.	0.2	105
151	When reality monitoring fails: The role of imagination in stereotype maintenance.. <i>Journal of Personality and Social Psychology</i> , 1987, 52, 653-662.	2.6	67
152	Temperature and aggression: Effects on quarterly, yearly, and city rates of violent and nonviolent crime.. <i>Journal of Personality and Social Psychology</i> , 1987, 52, 1161-1173.	2.6	177
153	Thoughts about Actions: The Effects of Specificity and Availability of Imagined Behavioral Scripts on Expectations about Oneself and Others. <i>Social Cognition</i> , 1987, 5, 238-258.	0.5	72
154	Decreasing Premature Termination from Psychotherapy. <i>Journal of Social and Clinical Psychology</i> , 1987, 5, 298-312.	0.2	53
155	Affect of the Game Player. <i>Personality and Social Psychology Bulletin</i> , 1986, 12, 390-402.	1.9	187
156	Relocating Motivational Effects: A Synthesis of Cognitive and Motivational Effects on Attributions for Success and Failure. <i>Social Cognition</i> , 1986, 4, 270-292.	0.5	33
157	Functional relations are not models: A note on covariation detection.. <i>Journal of Experimental Psychology: Human Perception and Performance</i> , 1986, 12, 110-111.	0.7	2
158	Effects of explanation and counterexplanation on the development and use of social theories.. <i>Journal of Personality and Social Psychology</i> , 1986, 50, 24-34.	2.6	127
159	Judging the relatedness of variables: The psychophysics of covariation detection.. <i>Journal of Experimental Psychology: Human Perception and Performance</i> , 1985, 11, 640-649.	0.7	39
160	Attributional Style and Everyday Problems in Living: Depression, Loneliness, and Shyness. <i>Social Cognition</i> , 1985, 3, 16-35.	0.5	142
161	Argument Availability as a Mediator of Social Theory Perseverance. <i>Social Cognition</i> , 1985, 3, 235-249.	0.5	83
162	Actor and Observer Attributions for Different Types of Situations: Causal-Structure Effects, Individual Differences, and the Dimensionality of Causes. <i>Social Cognition</i> , 1985, 3, 323-340.	0.5	24

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163	Ambient temperature and violent crime: Tests of the linear and curvilinear hypotheses.. Journal of Personality and Social Psychology, 1984, 46, 91-97.	2.6	114
164	Abstract and concrete data in the perseverance of social theories: When weak data lead to unshakeable beliefs. Journal of Experimental Social Psychology, 1983, 19, 93-108.	1.3	202
165	The causal structure of situations: The generation of plausible causal attributions as a function of type of event situation. Journal of Experimental Social Psychology, 1983, 19, 185-203.	1.3	111
166	Motivational and performance deficits in interpersonal settings: The effect of attributional style.. Journal of Personality and Social Psychology, 1983, 45, 1136-1147.	2.6	119
167	Attributional style of lonely and depressed people.. Journal of Personality and Social Psychology, 1983, 45, 127-136.	2.6	144
168	Imagination and expectation: The effect of imagining behavioral scripts on personal influences.. Journal of Personality and Social Psychology, 1983, 45, 293-305.	2.6	323
169	Shortcomings in the attribution process: On the origins and maintenance of erroneous social assessments. , 1982, , 129-152.		207
170	Inoculation and Counterexplanation: Debiasing Techniques in the Perseverance of Social Theories. Social Cognition, 1982, 1, 126-139.	0.5	156
171	Perseverance of social theories: The role of explanation in the persistence of discredited information.. Journal of Personality and Social Psychology, 1980, 39, 1037-1049.	2.6	536
172	When experiences of failure promote expectations of success: The impact of attribution failure to ineffective strategies1. Journal of Personality, 1980, 48, 393-407.	1.8	98
173	Ambient temperature and the occurrence of collective violence: A new analysis.. Journal of Personality and Social Psychology, 1979, 37, 337-344.	2.6	113
174	How and What do Videogames Teach?. , 0, , 64-84.		4
175	Media Violence, Aggression, and Public Policy. , 0, , 281-300.		7
176	Loneliness, shyness, and depression: The etiology and interrelationships of everyday problems in living.. , 0, , 93-125.		38
177	Research Methods, Design, and Statistics in Media Psychology. , 0, , 109-136.		25
178	Learning Processes and Violent Video Games. , 0, , 1807-1822.		4