

Yaron Azrieli

List of Publications by Year in descending order

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Version: 2024-02-01

27
papers

472
citations

1040056

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h-index

794594

19
g-index

27
all docs

27
docs citations

27
times ranked

287
citing authors

#	ARTICLE	IF	CITATIONS
1	Delegated expertise: Implementability with peer-monitoring. Games and Economic Behavior, 2022, 132, 240-254.	0.8	0
2	Constrained preference elicitation. Theoretical Economics, 2021, 16, 507-538.	0.8	0
3	Constrained versus Unconstrained Rational Inattention. Games, 2021, 12, 3.	0.6	1
4	Monitoring experts. Theoretical Economics, 2021, 16, 1313-1350.	0.8	3
5	Stable unions. Economic Theory, 2020, 69, 337-365.	0.9	0
6	Incentives in experiments with objective lotteries. Experimental Economics, 2020, 23, 1-29.	2.1	18
7	Symmetric mechanism design. Journal of Mathematical Economics, 2018, 74, 108-118.	0.8	6
8	Incentives in Experiments: A Theoretical Analysis. Journal of Political Economy, 2018, 126, 1472-1503.	4.5	166
9	The price of "one person, one vote"™. Social Choice and Welfare, 2018, 50, 353-385.	0.8	0
10	On the self-(in)stability of weighted majority rules. Games and Economic Behavior, 2016, 100, 376-389.	0.8	2
11	Rental harmony with roommates. Journal of Economic Theory, 2014, 153, 128-137.	1.1	11
12	Comment on "The Law of Large Demand for Information". Econometrica, 2014, 82, 415-423.	4.2	4
13	PARETO EFFICIENCY AND WEIGHTED MAJORITY RULES. International Economic Review, 2014, 55, 1067-1088.	1.3	32
14	Lipschitz Games. Mathematics of Operations Research, 2013, 38, 350-357.	1.3	28
15	Dominance Solvability of Large k-Price Auctions. B E Journal of Theoretical Economics, 2012, 12, .	0.2	1
16	A bank runs model with a continuum of types. Journal of Economic Theory, 2012, 147, 2040-2055.	1.1	12
17	Dominance-solvable common-value large auctions. Games and Economic Behavior, 2011, 73, 301-309.	0.8	2
18	Uncertainty aversion and equilibrium existence in games with incomplete information. Games and Economic Behavior, 2011, 73, 310-317.	0.8	43

#	ARTICLE	IF	CITATIONS
19	Axioms for Euclidean preferences with a valence dimension. <i>Journal of Mathematical Economics</i> , 2011, 47, 545-553.	0.8	5
20	Categorization and correlation in a random-matching game. <i>Journal of Mathematical Economics</i> , 2010, 46, 303-310.	0.8	4
21	On pure conjectural equilibrium with non-manipulable information. <i>International Journal of Game Theory</i> , 2009, 38, 209-219.	0.5	7
22	Categorizing others in a large game. <i>Games and Economic Behavior</i> , 2009, 67, 351-362.	0.8	13
23	The value of a stochastic information structure. <i>Games and Economic Behavior</i> , 2008, 63, 679-693.	0.8	19
24	Categorization generated by extended prototypes – An axiomatic approach. <i>Journal of Mathematical Psychology</i> , 2007, 51, 14-28.	1.8	13
25	Extendable Cooperative Games. <i>Journal of Public Economic Theory</i> , 2007, 9, 1069-1078.	1.1	26
26	On some families of cooperative fuzzy games. <i>International Journal of Game Theory</i> , 2007, 36, 1-15.	0.5	39
27	Market Games in Large Economies with a Finite Number of Types. <i>Economic Theory</i> , 2007, 31, 327-342.	0.9	17