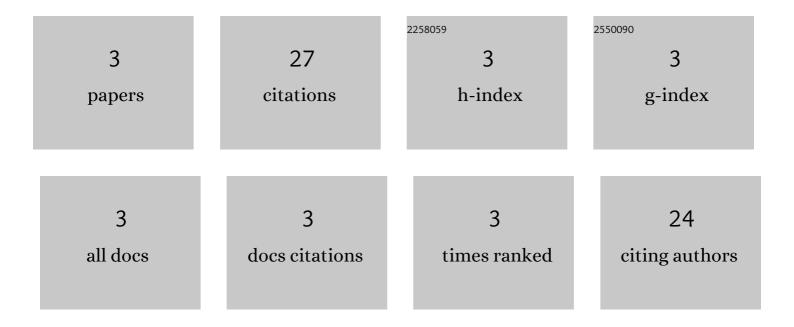
## **Carlos Gavidia-Calderon**

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/5332395/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Game-theoretic analysis of development practices: Challenges and opportunities. Journal of Systems and Software, 2020, 159, 110424.	4.5	13
2	The Assessor's Dilemma: Improving Bug Repair via Empirical Game Theory. IEEE Transactions on Software Engineering, 2021, 47, 2143-2161.	5.6	7
3	Isula: A java framework for ant colony algorithms. SoftwareX, 2020, 11, 100400.	2.6	7