Jeremiah D Still

List of Publications by Year
in descending order

		1040056	940533
34 papers	384 citations	9 h-index	16 g-index
47 all docs	47 docs citations	47 times ranked	311 citing authors

#	ARTICLE	IF	CITATIONS
1	Usability: Adoption, Measurement, Value. Human Factors, 2021, 63, 956-973.	3.5	8
2	Mobile Interface Attentional Priority Model. SN Computer Science, 2020, 1, 1.	3.6	0
3	Over-the-Shoulder Attack Resistant Graphical Authentication Schemes Impact on Working Memory. Advances in Intelligent Systems and Computing, 2020, , 79-86.	0.6	2
4	Influence of Visual Salience on Webpage Product Searches. ACM Transactions on Applied Perception, 2019, 16, 1-11.	1.9	6
5	Graphical Authentication Passcode Memorability: Context, Length, and Number. Proceedings of the Human Factors and Ergonomics Society, 2019, 63, 447-451.	0.3	2
6	Graphical Authentication Schemes: Balancing Amount of Image Distortion. Advances in Intelligent Systems and Computing, 2019, , 88-98.	0.6	2
7	Incognito: Shoulder-surfing resistant selection method. Journal of Information Security and Applications, 2018, 40, 1-8.	2.5	9
8	Web page visual hierarchy: Examining Faraday's guidelines for entry points. Computers in Human Behavior, 2018, 84, 352-359.	8.5	10
9	Subliminal Techniques: Considerations and Recommendations for Analyzing Feasibility. International Journal of Human-Computer Interaction, 2018, 34, 457-466.	4.8	2
10	An exploratory study of cyber hygiene behaviors and knowledge. Journal of Information Security and Applications, 2018, 42, 36-45.	2.5	93
11	Predicting Stimulus-Driven Attentional Selection Within Mobile Interfaces. Advances in Intelligent Systems and Computing, 2018, , 255-261.	0.6	1
12	Graphical Authentication Resistance to Over-the-Shoulder-Attacks. , 2017, , .		4
13	Human-centered authentication guidelines. Information and Computer Security, 2017, 25, 437-453.	2.2	18
14	Web page attentional priority model. Cognition, Technology and Work, 2017, 19, 363-374.	3.0	11
15	RSVP a temporal method for graphical authentication. Journal of Information Privacy and Security, 2017, , 1-12.	0.4	1
16	Visual Saliency Predicts Fixations in Low Clutter Web Pages. Proceedings of the Human Factors and Ergonomics Society, 2017, 61, 1114-1118.	0.3	3
17	Effects of Cognitive Load on Affordanceâ€•based Interactions. Applied Cognitive Psychology, 2016, 30, 1042-1051.	1.6	7
18	Using a Mobile Application to Help Visually Impaired Individuals Explore the Outdoors. Advances in Intelligent Systems and Computing, 2016, , 213-223.	0.6	10

#	Article	IF	Citations
19	Contextualizing Mnemonic Phrase Passwords. Advances in Intelligent Systems and Computing, 2016, , 295-304.	0.6	1
20	Swipe Authentication: Exploring Over-the-Shoulder Attack Performance. Advances in Intelligent Systems and Computing, 2016, , 327-336.	0.6	0
21	A Rapid Serial Visual Presentation Method for Graphical Authentication. Advances in Intelligent Systems and Computing, 2016, , 3-11.	0.6	3
22	Cybersecurity needs you!. Interactions, 2016, 23, 54-58.	1.0	28
23	Designing Intuitive Interactions: Exploring Performance and Reflection Measures. Interacting With Computers, 2015, 27, 271-286.	1.5	10
24	Opinions or Algorithms: An Investigation of Trust in People Versus Automation in App Store Security. Lecture Notes in Computer Science, 2015, , 415-425.	1.3	3
25	Contrasting Traditional In-Class Exams with Frequent Online Testing. Journal of Teaching and Learning With Technology, 2015, 4, 30-40.	0.6	7
26	Cognitively describing and designing affordances. Design Studies, 2013, 34, 285-301.	3.1	40
27	Alternatives to Eye Tracking for Predicting Stimulus-Driven Attentional Selection Within Interfaces. Human-Computer Interaction, 2013, 28, 417-441.	4.4	19
28	Priming Categorization in a Card Sort. Lecture Notes in Computer Science, 2013, , 265-272.	1.3	1
29	Implementing Scenarios as an Evaluation Method of the Patient-Physician Interaction in Decision Aids. Lecture Notes in Computer Science, 2013, , 232-239.	1.3	0
30	Considering the Influence of Visual Saliency during Interface Searches. , 2012, , 84-97.		7
31	Motivating Change and Reducing Cost with the Discount Video Data Analysis Technique. Lecture Notes in Computer Science, 2011, , 321-328.	1.3	1
32	Examining working memory load and congruency effects on affordances and conventions. International Journal of Human Computer Studies, 2010, 68, 561-571.	5.6	14
33	Enhancing Multi-user Interaction with Multi-touch Tabletop Displays Using Hand Tracking. , 2008, , .		50
34	An Empirical Investigation of Affordances and Conventions. , 2008, , 457-472.		4