# Francesca Morganti

List of Publications by Year
in descending order

| 40 papers | 1,404 citations | 687363 13 h-index | 477307 29 g-index |
|---|---|---|---|
| 46 all docs | 46 docs citations | 46 times ranked | 1548 citing authors |

| # | Article | IF | Citations |
|---|---------|-----|-----------|
| 1 | Italian Version of the Scale of Body Connection: Validation and Correlations with the Interpersonal Reactivity Index. Complementary Therapies in Medicine, 2020, 51, 102400. | 2.7 | 8 |
| 2 | Take the First-Person Perspective to Become Dementia-Friendly: The Use of 360° Video for Experiencing Everyday-Life Challenges With Cognitive Decline. Frontiers in Psychology, 2020, 11, 1117. | 2.1 | 3 |
| 3 | The Neuropsychiatric Inventory-Diary Rating Scale (NPI-Diary): A Method for Improving Stability in Assessing Neuropsychiatric Symptoms in Dementia. Dementia and Geriatric Cognitive Disorders Extra, 2019, 8, 306-320. | 1.3 | 12 |
| 4 | Experiencing Dementia from Inside: The Expediency of Immersive Presence. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2019, , 55-70. | 0.3 | 1 |
| 5 | Can Motor and Cognitive Rehabilitation Work Together? The Example of Spatial Disorientation Treatment After Stroke. Communications in Computer and Information Science, 2019, , 14-30. | 0.5 | 1 |
| 6 | Virtual Interaction in Spatial Knowledge Acquisition. , 2019, , 420-420. | | 0 |
| 7 | TDâ€Pâ€010: A COMPARISON BETWEEN AN IMMERSIVE VIRTUAL REALITY SPATIAL TASK AND ITS CORRESPONDING PAPERâ€ANDâ€PENCIL VERSION WITH ONE'S PERCEPTION OF SPATIAL ABILITIES. Alzheimer's and Dementia, 2018, 14, P190. | 0.8 | 0 |
| 8 | Enacting Space in Virtual Reality: A Comparison Between Moneyâ€™s Road Map Test and Its Virtual Version. Frontiers in Psychology, 2018, 9, 2410. | 2.1 | 2 |
| 9 | Disentangling the Contribution of Spatial Reference Frames to Executive Functioning in Healthy and Pathological Aging: An Experimental Study with Virtual Reality. Sensors, 2018, 18, 1783. | 3.8 | 9 |
| 10 | Two new virtual reality tasks for the assessment of spatial orientation Preliminary results of tolerability, sense of presence and usability. Dementia E Neuropsychologia, 2018, 12, 196-204. | 0.8 | 13 |
| 11 | The Contribution of Allocentric Impairments to the Cognitive Decline in Alzheimerâ€™s Disease. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2018, , 84-91. | 0.3 | 2 |
| 12 | The Role of Baseline Vagal Tone in Dealing with a Stressor during Face to Face and Computer-Based Social Interactions. Frontiers in Psychology, 2017, 8, 1986. | 2.1 | 5 |
| 13 | Embodied Space in Natural and Virtual Environments: Implications for Cognitive Neuroscience Research. Communications in Computer and Information Science, 2016, , 110-119. | 0.5 | 3 |
| 14 | Embodied rehabilitation. , 2016, , . | | 1 |
| 15 | Riflessivita in gioco: il contributo delle neuroscienze ad un apprendimento enattivo. Ricerche Di Psicologia, 2016, , 433-442. | 0.1 | 0 |
| 16 | 3. â€œBeing Thereâ€•in a Virtual World: an Enactive Perspective on Presence and its Implications for Neuropsychological Assessment and Rehabilitation. , 2015, , 40-54. | | 0 |
| 17 | Detecting early egocentric and allocentric impairments deficits in AlzheimerÃ¢â€ž¢s disease: an experimental study with virtual reality. Frontiers in Aging Neuroscience, 2015, 7, 88. | 3.4 | 80 |
| 18 | Visual exploration patterns of human figures in action: an eye tracker study with art paintings. Frontiers in Psychology, 2015, 6, 1636. | 2.1 | 29 |

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|---|---------|-----|-----------|
| 19 | The role of egocentric and allocentric abilities in Alzheimer's disease: A systematic review. Ageing Research Reviews, 2014, 16, 32-44. | 10.9 | 92 |
| 20 | Virtual reality as allocentric/egocentric technology for the assessment of cognitive decline in the elderly. Studies in Health Technology and Informatics, 2014, 196, 278-84. | 0.3 | 9 |
| 21 | From allo- to egocentric spatial ability in early Alzheimerâ€™s disease: A study with virtual reality spatial tasks. Cognitive Neuroscience, 2013, 4, 171-180. | 1.4 | 72 |
| 22 | Validating the Neuro VR-Based Virtual Version of the Multiple Errands Test: Preliminary Results. Presence: Teleoperators and Virtual Environments, 2012, 21, 31-42. | 0.6 | 55 |
| 23 | Spatial orientation decline in elderly population. , 2011, , . | | 3 |
| 24 | Implementation of the multiple errand test in a NeuroVR-supermarket. , 2009, , . | | 2 |
| 25 | A virtual reality based tool for the assessment of â€œsurvey to routeâ€•spatial organization ability in elderly population: preliminary data. Cognitive Processing, 2009, 10, 257-259. | 1.4 | 14 |
| 26 | Long-lasting topographical disorientation in new environments. Journal of the Neurological Sciences, 2008, 273, 57-66. | 0.6 | 10 |
| 27 | A virtual reality paradigm for the assessment and rehabilitation of executive function deficits post stroke: Feasibility study. , 2008, , . | | 9 |
| 28 | The Use of Virtual Environments for Survey Spatial Ability Evaluation in Topographical Disorientation. Behavioural Neurology, 2008, 19, 81-85. | 2.1 | 4 |
| 29 | Computer-enhanced mental practice in upper-limb rehabilitation after cerebrovascular accident: a case series study. , 2007, , . | | 5 |
| 30 | A context-based interactive evaluation of neglect syndrome in virtual reality. , 2007, , . | | 1 |
| 31 | A Free, Open-Source Virtual Reality Platform for the Rehabilitation of Cognitive and Psychological Disorders. , 2007, , . | | 6 |
| 32 | Affective Interactions Using Virtual Reality: The Link between Presence and Emotions. Cyberpsychology, Behavior and Social Networking, 2007, 10, 45-56. | 2.2 | 716 |
| 33 | A virtual reality extended neuropsychological assessment for topographical disorientation: a feasibility study. Journal of NeuroEngineering and Rehabilitation, 2007, 4, 26. | 4.6 | 19 |
| 34 | Planning optimal paths: A simple assessment of survey spatial knowledge in virtual environments. Computers in Human Behavior, 2007, 23, 1982-1996. | 8.5 | 39 |
| 35 | An Open-Source Virtual Reality Platform for Clinical and Research Applications. Lecture Notes in Computer Science, 2007, , 699-707. | 1.3 | 8 |
| 36 | A Strategy for Computer-Assisted Mental Practice in Stroke Rehabilitation. Neurorehabilitation and Neural Repair, 2006, 20, 503-507. | 2.9 | 63 |

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|---|---------|-----|-----------|
| 37 | VR-Mirror: A Virtual Reality System for Mental Practice in Post-Stroke Rehabilitation. Lecture Notes in Computer Science, 2005, , 241-251. | 1.3 | 13 |
| 38 | Training with Computer-Supported Motor Imagery in Post-Stroke Rehabilitation. Cyberpsychology, Behavior and Social Networking, 2004, 7, 327-332. | 2.2 | 42 |
| 39 | Virtual interaction in cognitive neuropsychology. Studies in Health Technology and Informatics, 2004, 99, 55-70. | 0.3 | 19 |
| 40 | The Use of Technology-Supported Mental Imagery in Neurological Rehabilitation: A Research Protocol. Cyberpsychology, Behavior and Social Networking, 2003, 6, 421-427. | 2.2 | 25 |