## James E Gaskin

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/3742077/publications.pdf

Version: 2024-02-01

279798 254184 3,338 54 23 43 citations h-index g-index papers 54 54 54 2737 docs citations times ranked citing authors all docs

#	Article	IF	CITATIONS
1	Partial Least Squares (PLS) Structural Equation Modeling (SEM) for Building and Testing Behavioral Causal Theory: When to Choose It and How to Use It. IEEE Transactions on Professional Communication, 2014, 57, 123-146.	0.8	1,148
2	Taking "Fun and Games―Seriously: Proposing the Hedonic-Motivation System Adoption Model (HMSAM). Journal of the Association for Information Systems, 2013, 14, 617-671.	3.7	244
3	The role of stress and motivation in problematic smartphone use among college students. Computers in Human Behavior, 2015, 53, 181-188.	8.5	212
4	The effects of Social Networking Site (SNS) use on college students' friendship and well-being. Computers in Human Behavior, 2014, 37, 229-236.	8.5	175
5	Technological turbulence and greening of team creativity, product innovation, and human resource management: Implications for sustainability. Journal of Cleaner Production, 2020, 244, 118703.	9.3	112
6	Framework of Affordances for Virtual Reality and Augmented Reality. Journal of Management Information Systems, 2019, 36, 683-729.	4.3	110
7	Evaluating Journal Quality and the Association for Information Systems Senior Scholars' Journal Basket Via Bibliometric Measures: Do Expert Journal Assessments Add Value?. MIS Quarterly: Management Information Systems, 2013, 37, 993-1012.	4.2	107
8	The Mediating Roles of Upward Social Comparison and Self-esteem and the Moderating Role of Social Comparison Orientation in the Association between Social Networking Site Usage and Subjective Well-Being. Frontiers in Psychology, 2017, 8, 771.	2.1	103
9	Predicting Social Networking Site (SNS) use: Personality, attitudes, motivation and Internet self-efficacy. Personality and Individual Differences, 2015, 80, 119-124.	2.9	98
10	Proposing the Multimotive Information Systems Continuance Model (MISC) to Better Explain End-User System Evaluations and Continuance Intentions. Journal of the Association for Information Systems, 2015, 16, 515-579.	3.7	98
11	Application of Expectancy Violations Theory to communication with and judgments about embodied agents during a decision-making task. International Journal of Human Computer Studies, 2016, 91, 24-36.	5.6	77
12	The Reciprocal Relationship Between Passive Social Networking Site (SNS) Usage and Users' Subjective Well-Being. Social Science Computer Review, 2018, 36, 511-522.	4.2	76
13	Psychological resilience can help combat the effect of stress on problematic social networking site usage. Personality and Individual Differences, 2017, 109, 61-66.	2.9	75
14	Toward Generalizable Sociomaterial Inquiry: A Computational Approach for Zooming In and Out of Sociomaterial Routines. MIS Quarterly: Management Information Systems, 2014, 38, 849-871.	4.2	73
15	The moderating effect of benevolence on the impact of organisational culture on employee creativity. Journal of Business Research, 2018, 90, 334-346.	10.2	69
16	Coordinating Interdependencies in Online Communities: A Study of an Open Source Software Project. Information Systems Research, 2016, 27, 751-772.	3.7	68
17	Leveraging STARA competencies and green creativity to boost green organisational innovative evidence: A praxis for sustainable development. Business Strategy and the Environment, 2021, 30, 2421-2440.	14.3	68
18	The relationship between perceived stress and problematic social networking site use among Chinese college students. Journal of Behavioral Addictions, 2019, 8, 306-317.	3.7	46

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19	Team Design Thinking, Product Innovativeness, and the Moderating Role of Problem Unfamiliarity. Journal of Product Innovation Management, 2020, 37, 297-323.	9.5	41
20	The relationship between academic stress and adolescents' problematic smartphone usage. Addiction Research and Theory, 2019, 27, 162-169.	1.9	39
21	Green talent management and turnover intention: the roles of leader STARA competence and digital task interdependence. Journal of Intellectual Capital, 2022, 23, 27-55.	5.4	36
22	Life satisfaction moderates the associations between motives and excessive social networking site usage. Addiction Research and Theory, 2016, 24, 450-457.	1.9	33
23	The Protective Effects of Social Support and Engagement Coping Strategy on the Relationship Between Perceived Discrimination and Psychological Distress Among Chinese Migrant Children. Youth and Society, 2018, 50, 593-614.	2.3	27
24	Early vs. late adoption of radical information technology innovations across software development organizations: an extension of the disruptive information technology innovation model. Information Systems Journal, 2014, 24, 537-569.	6.9	23
25	Why is bribery pervasive among firms in sub-Saharan African countries? Multi-industry empirical evidence of organizational isomorphism. Journal of Business Research, 2020, 108, 92-104.	10.2	22
26	Have your cake and eat it too: PLSe2 = ML + PLS. Quality and Quantity, 2021, 55, 497-541.	3.7	21
27	Bolstering creativity willingness through digital task interdependence, disruptive and smart HRM technologies. Journal of Business Research, 2021, 124, 422-436.	10.2	21
28	Augmenting environmental sustainability through the exchange of green creative ideas – evidence from an emerging economy. Sustainable Production and Consumption, 2021, 26, 275-287.	11.0	20
29	A storyteller's guide to problemâ€based learning for information systems management education. Information Systems Journal, 2019, 29, 1040-1057.	6.9	14
30	State anxiety moderates the association between motivations and excessive smartphone use. Current Psychology, 2021, 40, 1937-1945.	2.8	14
31	Visual storytelling for improving the comprehension and utility in disseminating information systems research: Evidence from a quasiâ€experiment. Information Systems Journal, 2019, 29, 1153-1177.	6.9	11
32	Responsible innovation in organisations $\hat{a}\in$ " unpacking the effects of leader trustworthiness and organizational culture on employee creativity. Asia Pacific Journal of Management, 0, , 1.	4.5	10
33	Video Game Design in the MBA Curriculum: An Experiential Learning Approach for Teaching Design Thinking. Communications of the Association for Information Systems, 2011, 29, .	0.9	9
34	Exploring antecedents and consequences of managerial moral stress. Business Ethics, 2020, 29, 557-569.	3.5	6
35	Time-Chunking and Hyper-Refocusing in a Digitally-Enabled Workplace: Six Forms of Knowledge Workers. Frontiers in Psychology, 2016, 7, 1627.	2.1	5
36	Organisational cultures and the evoked effects of leader ability on employee creativity. American Journal of Business, 2020, 35, 153-173.	0.7	5

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37	The Higher-Ed Organizational-Scholar Tension: How Scholarship Compatibility and the Alignment of Organizational and Faculty Skills, Values and Support Affects Scholar's Performance and Well-Being. Frontiers in Psychology, 2017, 8, 450.	2.1	4
38	Innovation among different classes of software development organizations. Information Systems Journal, 2018, 28, 849-878.	6.9	4
39	The impact of moral attentiveness on manager's turnover intent. Society and Business Review, 2020, 15, 189-209.	2.6	4
40	Team Building Through Team Video Games: Randomized Controlled Trial. JMIR Serious Games, 2021, 9, e28896.	3.1	4
41	Evasive entrepreneurship: Circumventing and exploiting institutional impediments for new profit opportunity in an emerging market. PLoS ONE, 2021, 16, e0247012.	2.5	2
42	The Longitudinal Association Between Passive Social Networking Site Usage and Depressive Symptoms: The Mediating Role of Envy and Moderating Role of Life Satisfaction. Journal of Social and Clinical Psychology, 2019, 38, 181-199.	0.5	1
43	Practice motivated research: Application of an evidence-informed prognostic model in vocational rehabilitation to increase the chance of employment at closure. Journal of Vocational Rehabilitation, 2019, 50, 219-242.	0.9	1
44	How Does Design Thinking Impact the Market Success of Digital Products?. Proceedings - Academy of Management, 2018, 2018, 15737.	0.1	1
45	Enhancing Firm Profitability by Improving Director Dynamics. Proceedings - Academy of Management, 2013, 2013, 13761.	0.1	1
46	The Predictive Influences of Team Creativity, Creativity Willingness, Creative Ideation, and Leader Openness on Exploratory Innovation., 2021, , 135-154.		0
47	Task adherence: an agentic perspective on task-focused dedication in an interrupting work environment. Journal of Organizational Effectiveness, 2021, 8, 300-322.	2.3	0
48	Factors that influence the safety and environmental performance of the fortune 500 companies. Proceedings - Academy of Management, 2013, 2013, 11292.	0.1	0
49	A Paradigm for Surviving Economic Disruption: The Promethean Life and Career Measurement Tool. Proceedings - Academy of Management, 2014, 2014, 10192.	0.1	0
50	What Explains the Environmental Performance of Fortune 500 Companies?. Proceedings - Academy of Management, 2014, 2014, 12972.	0.1	0
51	In Extremis Leadership: Full Mental Jacket. Proceedings - Academy of Management, 2014, 2014, 11656.	0.1	0
52	"Power, guilt, responsibility, and accounts". Proceedings - Academy of Management, 2016, 2016, 16930.	0.1	0
53	Is Moral Stress a Threat or a Mirage? Discovering the Legitimizing Effect of Moral Attentiveness. Proceedings - Academy of Management, 2017, 2017, 14655.	0.1	0
54	Thinking Good, Feeling Bad: How Moral Attentiveness Impacts Managerial Moral Stress. Proceedings - Academy of Management, 2018, 2018, 17785.	0.1	0