

Filippo Neri

List of Publications by Year in descending order

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Version: 2024-02-01

32
papers

362
citations

1163117

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839539

18
g-index

33
all docs

33
docs citations

33
times ranked

193
citing authors

#	ARTICLE	IF	CITATIONS
1	Coevolution and learning symbolic concepts: statistical validation. , 2022, , .		3
2	How to Identify Investor's types in real financial markets by means of agent based simulation. , 2021, , .		4
3	Simulating and modelling the DAX index and the USO Etf financial time series by using a simple agent-based learning architecture. Expert Systems, 2020, 37, e12516.	4.5	3
4	ABS-MindBurnout: An agent-based simulator of the effects of mindfulness-based interventions on job burnout. Journal of Computational Science, 2019, 36, 101012.	2.9	4
5	Combining Machine Learning and Agent Based Modeling for Gold Price Prediction. Communications in Computer and Information Science, 2019, , 91-100.	0.5	10
6	PID Tuning with Neural Networks. Lecture Notes in Computer Science, 2019, , 476-487.	1.3	8
7	Case Study on Modeling the Silver and Nasdaq Financial Time Series with Simulated Annealing. Advances in Intelligent Systems and Computing, 2018, , 755-763.	0.6	8
8	Agent-based modeling under partial and full knowledge learning settings to simulate financial markets. AI Communications, 2012, 25, 295-304.	1.2	12
9	A Comparative Study of a Financial Agent Based Simulator Across Learning Scenarios. Lecture Notes in Computer Science, 2012, , 86-97.	1.3	7
10	Learning Predictive Models for Financial Time Series by Using Agent Based Simulations. Lecture Notes in Computer Science, 2012, , 202-221.	1.3	4
11	Learning and Predicting Financial Time Series by Combining Natural Computation and Agent Simulation. Lecture Notes in Computer Science, 2011, , 111-119.	1.3	9
12	The PIRR Methodology to Estimate Resource Requirements for Distributed NM Applications in Mobile Networks. , 2008, , .		0
13	Using an agent based simulation to evaluate scenarios in customers' buying behaviour. Studies in Computational Intelligence, 2007, , 177-188.	0.9	1
14	Modeling Product Awareness Rates and Market Shares. Lecture Notes in Computer Science, 2004, , 134-144.	1.3	0
15	Relational concept learning by cooperative evolution. Journal of Experimental Algorithmics, 2002, 7, 12.	1.0	1
16	An Agent Based Approach to Virtual Market Place Simulation. Lecture Notes in Computer Science, 2001, , 267-272.	1.3	4
17	A Study on the Effect of Cooperative Evolution on Concept Learning. Lecture Notes in Computer Science, 2001, , 414-420.	1.3	0
18	Multi Level Knowledge in Modeling Qualitative Physics Learning. Machine Learning, 2000, 38, 181-211.	5.4	2

#	ARTICLE	IF	CITATIONS
19	Mining TCP/IP Traffic for Network Intrusion Detection by Using a Distributed Genetic Algorithm. Lecture Notes in Computer Science, 2000, , 313-322.	1.3	4
20	Evolutionary Modeling of TCP/IP Network Traffic for Intrusion Detection. Lecture Notes in Computer Science, 2000, , 214-223.	1.3	1
21	Learning in the "Real World". Machine Learning, 1998, 30, 133-163.	5.4	38
22	Simulating children learning and explaining elementary heat transfer phenomena: A multistrategy system at work. Lecture Notes in Computer Science, 1998, , 67-76.	1.3	1
23	Machine learning for information extraction. Lecture Notes in Computer Science, 1997, , 171-191.	1.3	10
24	World model construction in children during physics learning. Lecture Notes in Computer Science, 1997, , 127-136.	1.3	0
25	Modelling conceptual change: An interdisciplinary approach. Lecture Notes in Computer Science, 1997, , 1-12.	1.3	0
26	Exploring the power of genetic search in learning symbolic classifiers. IEEE Transactions on Pattern Analysis and Machine Intelligence, 1996, 18, 1135-1141.	13.9	35
27	An Analysis of the "Universal Suffrage" Selection Operator. Evolutionary Computation, 1996, 4, 87-107.	3.0	9
28	Search-Intensive Concept Induction. Evolutionary Computation, 1995, 3, 375-416.	3.0	144
29	Knowledge representation in machine learning. Lecture Notes in Computer Science, 1994, , 20-27.	1.3	7
30	Multistrategy learning and theory revision. Machine Learning, 1993, 11, 153-172.	5.4	20
31	Multistrategy Learning and Theory Revision. Machine Learning, 1993, 11, 153-172.	5.4	11
32	Agent based simulation of information diffusion in a virtual market place. , 0, , .		2