Bo Li

List of Publications by Year
in descending order

22 papers	196 citations	1478505 6 h-index	1058476 14 g-index
23 all docs	23 docs citations	23 times ranked	91 citing authors

#	ARTICLE	IF	CITATIONS
1	Maneuvering target tracking of UAV based on MN-DDPG and transfer learning. Defence Technology, 2021, 17, 457-466.	4.2	63
2	UAV Maneuvering Target Tracking in Uncertain Environments Based on Deep Reinforcement Learning and Meta-Learning. Remote Sensing, 2020, 12, 3789.	4.0	41
3	An Improved Approach towards Multi-Agent Pursuit–Evasion Game Decision-Making Using Deep Reinforcement Learning. Entropy, 2021, 23, 1433.	2.2	19
4	Deep Learning-Based Automated Lip-Reading: A Survey. IEEE Access, 2021, 9, 121184-121205.	4.2	15
5	ME–MADDPG: An efficient learning–based motion planning method for multiple agents in complex environments. International Journal of Intelligent Systems, 2022, 37, 2393-2427.	5.7	12
6	Autonomous air combat decision–making of UAV based on parallel self–play reinforcement learning. CAAI Transactions on Intelligence Technology, 2023, 8, 64-81.	8.1	10
7	Using approximate dynamic programming for multi-ESM scheduling to track ground moving targets. Journal of Systems Engineering and Electronics, 2018, 29, 74-85.	2.2	6
8	Research on multi-UAV task decision-making based on improved MADDPG algorithm and transfer learning. International Journal of Bio-Inspired Computation, 2021, 18, 82.	0.9	5
9	An Effective Conversion of Visemes to Words for High-Performance Automatic Lipreading. Sensors, 2021, 21, 7890.	3.8	5
10	UAV maneuvering decision -making algorithm based on Twin Delayed Deep Deterministic Policy Gradient Algorithm. Journal of Artificial Intelligence and Technology, 0, , .	2.4	4
11	A Task Scheduling Algorithm for Phased-Array Radar Based on Dynamic Three-Way Decision. Sensors, 2020, 20, 153.	3.8	3
12	Predicting Customer Profitability Dynamically over Time: An Experimental Comparative Study. Lecture Notes in Computer Science, 2019, , 174-183.	1.3	3
13	Three–way decision of target threat decision making based on adaptive threshold algorithms. Journal of Engineering, 2020, 2020, 293-297.	1.1	3
14	Intelligent Attitude Control of Aircraft Based on LSTM. IOP Conference Series: Materials Science and Engineering, 2019, 646, 012013.	0.6	2
15	An Adaptive Task Scheduling Method for Networked UAV Combat Cloud System Based on Virtual Machine and Task Migration. Mathematical Problems in Engineering, 2020, 2020, 1-12.	1.1	2
16	Effectiveness analysis of ship formation air defence based on deep belief network. Journal of Engineering, 2020, 2020, 394-398.	1.1	1
17	Object feature selection under high-dimension and few-shot data based on three-way decision. Visual Computer, 2023, 39, 2261-2275.	3.5	1
18	Radar Burst Control Based on Constrained Ordinal Optimization Under Guidance Quality Constraints. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2018, , 61-71.	0.3	0

#	Article	IF	Citations
19	An unsupervised learning neural network for planning UAV full-area reconnaissance path. Xibei Gongye Daxue Xuebao/Journal of Northwestern Polytechnical University, 2021, 39, 77-84.	0.5	0
20	Deep Learning Causal Attributions of Breast Cancer. Lecture Notes in Networks and Systems, 2021, , 124-135.	0.7	0
21	Intelligent Flight Control of Combat Aircraft Based on Autoencoder. , 2019, , .		0
22	Intelligent Aircraft Maneuvering Decision Based on CNN. , 2019, , .		0