## Paul Luff

List of Publications by Year in descending order

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DALLI LILEE

#	Article	IF	CITATIONS
1	Collaboration and controlCrisis management and multimedia technology in London Underground Line Control Rooms. Computer Supported Cooperative Work, 1992, 1, 69-94.	2.9	518
2	Mobility in collaboration. , 1998, , .		332
3	Configuring Awareness. Computer Supported Cooperative Work, 2002, 11, 317-347.	2.9	188
4	Fractured Ecologies: Creating Environments for Collaboration. Human-Computer Interaction, 2003, 18, 51-84.	4.4	181
5	Disembodied conduct. , 1991, , .		178
6	Media Space and Communicative Asymmetries: Preliminary Observations of Video-Mediated Interaction. Human-Computer Interaction, 1992, 7, 315-346.	4.4	153
7	How do desk-top computers affect the doctor-patient interaction. Family Practice, 1995, 12, 32-36.	1.9	144
8	One is not enough. , 1993, , .		137
9	Unpacking collaboration: the interactional organisation of trading in a city dealing room. Computer Supported Cooperative Work, 1994, 3, 147-165.	2.9	115
10	Technology and medical practice. Sociology of Health and Illness, 2003, 25, 75-96.	2.1	104
11	Tasks-in-interaction. , 1992, , .		102
12	Interpersonal communication and human-computer interaction: an examination of the use of computers in medical consultations. Interacting With Computers, 1993, 5, 193-216.	1.5	96
13	Convergent activities: Line control and passenger information on the London Underground. , 1996, , 96-129.		92
14	Crafting participation: designing ecologies, configuring experience. Visual Communication, 2002, 1, 9-33.	1.3	90
15	Embedding instruction in practice: contingency and collaboration during surgical training. Sociology of Health and Illness, 2009, 31, 889-906.	2.1	81
16	Some â€~technical challenges' of video analysis: social actions, objects, material realities and the problems of perspective. Qualitative Research, 2012, 12, 255-279.	3.5	76
17	Video and qualitative research: analysing medical practice and interaction. Medical Education, 2007, 41, 109-116.	2.1	74
18	Technology and social interaction: the emergence of â€~workplace studies'. British Journal of Sociology, 2000, 51, 299-320.	1.5	59

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19	Revealing Gauguin. , 2009, , .		59
20	Only touching the surface. , 2004, , .		55
21	Interaction in Isolation: The Dislocated World of the London Underground Train Driver. Sociology, 1999, 33, 555-575.	2.5	53
22	Ordering competition: the interactional accomplishment of the sale of art and antiques at auction. British Journal of Sociology, 2007, 58, 63-85.	1.5	48
23	Overseeing organizations: configuring action and its environment. British Journal of Sociology, 2002, 53, 181-201.	1.5	45
24	Reconsidering the Virtual Workplace: Flexible Support for Collaborative Activity. , 1995, , 83-99.		45
25	Engaging constable. , 2007, , .		44
26	"The first five seconds": Contingent stepwise entry into an interaction as a means to secure sustained engagement in HRI. , 2009, , .		36
27	On the social organisation of organisations. Computer Supported Cooperative Work, 1992, 1, 95-118.	2.9	35
28	Handling documents and discriminating objects in hybrid spaces. , 2006, , .		34
29	Instrumental action: the timely exchange of implements during surgical operations. , 2007, , 41-60.		33
30	Expert systems in (inter)action: diagnosing document machine problems over the telephone. , 2000, , 92-140.		32
31	Revealing Surprise. , 2012, , 212-233.		32
32	Embedded interaction. ACM Transactions on Computer-Human Interaction, 2013, 20, 1-22.	5.7	30
33	The collaborative production of computer commands in command and control. International Journal of Human Computer Studies, 2000, 52, 669-699.	5.6	29
34	Exchanging implements: the microâ€materialities of multidisciplinary work in the operating theatre. Sociology of Health and Illness, 2018, 40, 297-313.	2.1	28
35	Gesture and institutional interaction. Gesture, 2007, 7, 215-240.	0.2	26
36	Transforming Scholarly Practice: Embedding Technological Interventions to Support the Collaborative Analysis of Ancient Texts. Computer Supported Cooperative Work, 2010, 19, 309-334.	2.9	26

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37	Embodied action and organisational interaction: Establishing contract on the strike of a hammer. Journal of Pragmatics, 2013, 46, 24-38.	1.5	25
38	Surveying the scene: technologies for everyday awareness and monitoring in control rooms. Interacting With Computers, 2000, 13, 193-228.	1.5	24
39	Broadcast Talk: Initiating Calls Through a Computer-Mediated Technology. Research on Language and Social Interaction, 2002, 35, 337-366.	2.4	24
40	Effect of restarts and pauses on achieving a state of mutual orientation between a human and a robot. , 2008, , .		24
41	Embedded Reference: Translocating Gestures in Video-Mediated Interaction. Research on Language and Social Interaction, 2016, 49, 342-361.	2.4	24
42	The Naturalistic Experiment. Organizational Research Methods, 2018, 21, 466-488.	9.1	22
43	Augmented Paper: Developing Relationships Between Digital Content and Paper. , 2007, , 275-297.		17
44	The Case of the Disappearing Ox. , 2010, , .		16
45	Unpacking Collaboration: the Interactional Organisation of Trading in a City Dealing Room. , 1993, , 155-170.		16
46	Playing with words: creativity and interaction in museums and galleries. Museum Management and Curatorship, 2016, 31, 69-86.	1.4	12
47	Swiping paper: the second hand, mundane artifacts, gesture and collaboration. Personal and Ubiquitous Computing, 2010, 14, 287-299.	2.8	11
48	Hands on hitchcock. , 2011, , .		11
49	Assembling Collaboration: Informing the Design of Interaction Spaces. Research on Language and Social Interaction, 2014, 47, 317-329.	2.4	11
50	Tools, Technologies and Organizational Interaction: The Emergence of â€~Workplace Studies'. , 0, , 337-358.		11
51	The social and the cognitive in human-computer interaction. International Journal of Man-Machine Studies, 1993, 38, 999-1016.	0.7	10
52	Requirements for technology in complex environments. ACM SIGOIS Bulletin, 1993, 14, 17-23.	0.1	9
53	Discriminating Conduct: Deploying Systems to Support Awareness in Organizations. International Journal of Human-Computer Interaction, 2008, 24, 410-436.	4.8	9
54	Creating Interdependencies: Managing Incidents in Large Organizational Environments. Human-Computer Interaction, 2018, 33, 544-584.	4.4	9

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55	Where the rubber hits the road: notes on the deployment problem in workplace studies. , 2000, , 215-229.		8
56	Interactional Resources for the Support of Collaborative Activities: Common Problems in the Design of Technologies to Support Groups and Communities. Lecture Notes in Computer Science, 1998, , 249-266.	1.3	8
57	Embodied Action, Projection, and Institutional Action: The Exchange of Tools and Implements During Surgical Procedures. Discourse Processes, 2021, 58, 233-250.	1.8	4
58	Some Lessons From an Exercise in Specification. Human-Computer Interaction, 1989, 4, 121-147.	4.4	3
59	Building Trust in Human-Machine Partnerships. Computer Law and Security Review, 2020, 39, 105489.	2.2	3
60	Enhancing remote participation in live auctions. , 2009, , .		2
61	Orders of bidding: organising participation in auctions of fine art and antiques. , 0, , 119-139.		2
62	Competing and developing competitive advantage in the digital world. Technology Analysis and Strategic Management, 2011, 23, 947-950.	3.5	2
63	Creating Assemblies in Media Space: Recent Developments in Enhancing Access to Workspaces. Computer Supported Cooperative Work / Series Ed By: Dan Diaper and Colston Sanger, 2009, , 27-55.	1.1	2
64	Praktische Hermeneutik. , 2016, , 189-213.		1
65	Modelling ethnographic analyses for records via Tacit Contracts. , 2011, , .		Ο