

## List of Publications by Year in descending order

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ΙΙΒΙΔΝ

#	Article	IF	CITATIONS
1	A General 3D Non-Stationary Wireless Channel Model for 5G and Beyond. IEEE Transactions on Wireless Communications, 2021, 20, 3211-3224.	9.2	97
2	Stackelberg gameâ€based task offloading in vehicular edge computing networks. International Journal of Communication Systems, 2021, 34, e4947.	2.5	4
3	A Novel Non-Stationary 6G UAV Channel Model for Maritime Communications. IEEE Journal on Selected Areas in Communications, 2021, 39, 2992-3005.	14.0	45
4	3D Non-Stationary Wideband UAV-to-Ground MIMO Channel Models Based on Aeronautic Random Mobility Model. IEEE Transactions on Vehicular Technology, 2021, 70, 11154-11168.	6.3	29
5	Deep Reinforcement Learning for Caching in D2D-Enabled UAV-Relaying Networks. , 2021, , .		3
6	A Novel Emotion Recognition Method Incorporating MST-based Brain Network and FVMD-GAMPE. , 2021, , $\cdot$		1
7	A 3D Non-Stationary Wideband GBSM for Low-Altitude UAV-to-Ground V2V MIMO Channels. IEEE Access, 2019, 7, 70719-70732.	4.2	54
8	Temporal Correlations for a Non-Stationary Vehicle-to-Vehicle Channel Model Allowing Velocity Variations. IEEE Communications Letters, 2019, 23, 1280-1284.	4.1	18
9	A 3D Wideband Non-Stationary Multi-Mobility Model for Vehicle-to-Vehicle MIMO Channels. IEEE Access, 2019, 7, 32562-32577.	4.2	33
10	A WINNER+ Based 3-D Non-Stationary Wideband MIMO Channel Model. IEEE Transactions on Wireless Communications, 2018, 17, 1755-1767.	9.2	66
11	A Survey of 5G Channel Measurements and Models. IEEE Communications Surveys and Tutorials, 2018, 20, 3142-3168.	39.4	376