

Henry Lieberman

List of Publications by Year in descending order

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Version: 2024-02-01

20
papers

1,020
citations

840776

11
h-index

888059

17
g-index

23
all docs

23
docs citations

23
times ranked

287
citing authors

#	ARTICLE	IF	CITATIONS
1	BrainSpace: Relating Neuroscience to Knowledge About Everyday Life. Cognitive Computation, 2014, 6, 35-44.	5.2	9
2	Finding your way in a multi-dimensional semantic space with luminoso. , 2010, , .		8
3	Managing ambiguity in programming by finding unambiguous examples. , 2010, , .		7
4	Digital Intuition: Applying Common Sense Using Dimensionality Reduction. IEEE Intelligent Systems, 2009, 24, 24-35.	4.0	65
5	A goal-oriented interface to consumer electronics using planning and commonsense reasoning. Knowledge-Based Systems, 2007, 20, 592-606.	7.1	10
6	An interface for mutual disambiguation of recognition errors in a multimodal navigational assistant. Multimedia Systems, 2007, 12, 393-402.	4.7	4
7	Out of many, one. , 2002, , .		2
8	Will software ever work?. Communications of the ACM, 2001, 44, 122-124.	4.5	17
9	Visual Generalization in Programming by Example. , 2001, , 371-XIX.		8
10	Integrating user interface agents with conventional applications. Knowledge-Based Systems, 1998, 11, 15-23.	7.1	14
11	Integrating user interface agents with conventional applications. , 1998, , .		39
12	Common EVAL. ACM SIGPLAN Lisp Pointers, 1988, 2, 23-33.	0.1	1
13	Using prototypical objects to implement shared behavior in object-oriented systems. ACM SIGPLAN Notices, 1986, 21, 214-223.	0.2	214
14	An example based environment for beginning programmers. Instructional Science, 1986, 14, 277-292.	2.0	26
15	There's more to menu systems than meets the screen. Computer Graphics, 1985, 19, 181-189.	0.1	23
16	Seeing what your programs are doing. International Journal of Man-Machine Studies, 1984, 21, 311-331.	0.7	18
17	Steps toward better debugging tools for LISP. , 1984, , .		24
18	A real-time garbage collector based on the lifetimes of objects. Communications of the ACM, 1983, 26, 419-429.	4.5	449

#	ARTICLE	IF	CITATIONS
19	Machine Tongues IX: Object-Oriented Programming. Computer Music Journal, 1982, 6, 8.	0.1	15
20	How to color in a coloring book. Computer Graphics, 1978, 12, 111-116.	0.1	24