

# Lin Yang

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/12068628/publications.pdf>

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3  
papers

283  
citations

2258059

3  
h-index

2550090

3  
g-index

3  
all docs

3  
docs citations

3  
times ranked

397  
citing authors

#	ARTICLE	IF	CITATIONS
1	Evaluating and Improving the Depth Accuracy of Kinect for Windows v2. IEEE Sensors Journal, 2015, 15, 4275-4285.	4.7	234
2	See in 3D: state of the art of 3D display technologies. Multimedia Tools and Applications, 2016, 75, 17121-17155.	3.9	33
3	3-D Markerless Tracking of Human Gait by Geometric Trilateration of Multiple Kinects. IEEE Systems Journal, 2018, 12, 1393-1403.	4.6	16