

Thomas Dean

List of Publications by Year in descending order

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15
papers

1,190
citations

933447

10
h-index

1125743

13
g-index

15
all docs

15
docs citations

15
times ranked

804
citing authors

#	ARTICLE	IF	CITATIONS
1	Neural Networks and Neuroscience-Inspired Computer Vision. <i>Current Biology</i> , 2014, 24, R921-R929.	3.9	129
2	Learning invariant features using inertial priors. <i>Annals of Mathematics and Artificial Intelligence</i> , 2007, 47, 223-250.	1.3	10
3	Equivalence notions and model minimization in Markov decision processes. <i>Artificial Intelligence</i> , 2003, 147, 163-223.	5.8	147
4	Coping with Uncertainty in Map Learning. <i>Machine Learning</i> , 1997, 29, 65-88.	5.4	18
5	Package routing in transportation networks with fixed vehicle schedules. <i>Networks</i> , 1996, 27, 81-93.	2.7	0
6	LOCALIZED TEMPORAL REASONING USING SUBGOALS AND ABSTRACT EVENTS. <i>Computational Intelligence</i> , 1996, 12, 423-449.	3.2	6
7	Learning dynamics: system identification for perceptually challenged agents. <i>Artificial Intelligence</i> , 1995, 72, 139-171.	5.8	14
8	Planning under time constraints in stochastic domains. <i>Artificial Intelligence</i> , 1995, 76, 35-74.	5.8	108
9	Inferring Finite Automata with Stochastic Output Functions and an Application to Map Learning. <i>Machine Learning</i> , 1995, 18, 81-108.	5.4	11
10	Inferring finite automata with stochastic output functions and an application to map learning. <i>Machine Learning</i> , 1995, 18, 81-108.	5.4	20
11	Probabilistic Network Representations of Continuous-Time Stochastic Processes for Applications in Planning and Control. , 1992, , 273-274.		2
12	Decision-theoretic control of inference for time-critical applications. <i>International Journal of Intelligent Systems</i> , 1991, 6, 417-441.	5.7	8
13	A model for reasoning about persistence and causation. <i>Computational Intelligence</i> , 1989, 5, 142-150.	3.2	581
14	Reasoning about partially ordered events. <i>Artificial Intelligence</i> , 1988, 36, 375-399.	5.8	90
15	Hierarchical planning involving deadlines, travel time, and resources. <i>Computational Intelligence</i> , 1988, 4, 381-398.	3.2	46