Arthur Guez

List of Publications by Year
in descending order

7	17,380	1477746 6	1872312 6
papers	citations	h-index	g-index
8	8	8	14966
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Mastering Atari, Go, chess and shogi by planning with a learned model. Nature, 2020, 588, 604-609.	13.7	570
2	A general reinforcement learning algorithm that masters chess, shogi, and Go through self-play. Science, 2018, 362, 1140-1144.	6.0	1,704
3	Mastering the game of Go without human knowledge. Nature, 2017, 550, 354-359.	13.7	5,208
4	Mastering the game of Go with deep neural networks and tree search. Nature, 2016, 529, 484-489.	13.7	9,796
5	Adaptive control of epileptiform excitability in an in vitro model of limbic seizures. Experimental Neurology, 2013, 241, 179-183.	2.0	22
6	Multi-tasking SLAM. , 2010, , .		10
7	TREATING EPILEPSY VIA ADAPTIVE NEUROSTIMULATION: A REINFORCEMENT LEARNING APPROACH. International Journal of Neural Systems, 2009, 19, 227-240.	3.2	67