Christian Heath

List of Publications by Year in descending order

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#	Article	IF	CITATIONS
1	Collaboration and controlCrisis management and multimedia technology in London Underground Line Control Rooms. Computer Supported Cooperative Work, 1992, 1, 69-94.	2.9	518
2	Mobility in collaboration. , 1998, , .		332
3	Embodied reference: A study of deixis in workplace interaction. Journal of Pragmatics, 2000, 32, 1855-1878.	1.5	259
4	Exhibiting Interaction: Conduct and Collaboration in Museums and Galleries. Symbolic Interaction, 2001, 24, 189-216.	1.1	232
5	Configuring Awareness. Computer Supported Cooperative Work, 2002, 11, 317-347.	2.9	188
6	Fractured Ecologies: Creating Environments for Collaboration. Human-Computer Interaction, 2003, 18, 51-84.	4.4	181
7	Documents and professional practice. , 1996, , .		165
8	Media Space and Communicative Asymmetries: Preliminary Observations of Video-Mediated Interaction. Human-Computer Interaction, 1992, 7, 315-346.	4.4	153
9	Fragmented interaction. , 1998, , .		148
10	How do desk-top computers affect the doctor-patient interaction. Family Practice, 1995, 12, 32-36.	1.9	144
11	One is not enough. , 1993, , .		137
12	Object-focused interaction in collaborative virtual environments. ACM Transactions on Computer-Human Interaction, 2000, 7, 477-509.	5.7	124
13	Unpacking collaboration: the interactional organisation of trading in a city dealing room. Computer Supported Cooperative Work, 1994, 3, 147-165.	2.9	115
14	Sharing the Tools of the Trade. Journal of Contemporary Ethnography, 2000, 29, 523-562.	1.7	111
15	Technology and medical practice. Sociology of Health and Illness, 2003, 25, 75-96.	2.1	104
16	Configuring 'Interactivity'. Social Studies of Science, 2008, 38, 63-91.	2.5	103
17	Tasks-in-interaction. , 1992, , .		102
18	Configuring Reception. Theory, Culture and Society, 2004, 21, 43-65.	2.4	102

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19	Interpersonal communication and human-computer interaction: an examination of the use of computers in medical consultations. Interacting With Computers, 1993, 5, 193-216.	1.5	96
20	Convergent activities: Line control and passenger information on the London Underground. , 1996, , 96-129.		92
21	Crafting participation: designing ecologies, configuring experience. Visual Communication, 2002, 1, 9-33.	1.3	90
22	Interaction and interactives: collaboration and participation with computer-based exhibits. Public Understanding of Science, 2005, 14, 91-101.	2.8	85
23	Embedding instruction in practice: contingency and collaboration during surgical training. Sociology of Health and Illness, 2009, 31, 889-906.	2.1	81
24	Some â€~technical challenges' of video analysis: social actions, objects, material realities and the problems of perspective. Qualitative Research, 2012, 12, 255-279.	3.5	76
25	Video and qualitative research: analysing medical practice and interaction. Medical Education, 2007, 41, 109-116.	2.1	74
26	Talk and recipiency: sequential organization in speech and body movement. , 1985, , 247-265.		71
27	Configuring Action in Objects: From Mutual Space to Media Space. Mind, Culture, and Activity, 2000, 7, 81-104.	1.9	70
28	Hybrid design creates innovative museum experiences. Communications of the ACM, 2005, 48, 62-65.	4.5	68
29	Creating Assemblies in Public Environments: Social Interaction, Interactive Exhibits and CSCW. Computer Supported Cooperative Work, 2005, 14, 1-41.	2.9	64
30	Technology and social interaction: the emergence of â€~workplace studies'. British Journal of Sociology, 2000, 51, 299-320.	1.5	59
31	Making a case: â€~knowledge' and â€~routine' work in document production. , 2000, , 29-45.		59
32	Interaction in Isolation: The Dislocated World of the London Underground Train Driver. Sociology, 1999, 33, 555-575.	2.5	53
33	Creating assemblies:. , 2002, , .		50
34	Participation in the medical consultation: the co-ordination of verbal and nonverbal behaviour between the doctor and patient Sociology of Health and Illness, 1984, 6, 311-338.	2.1	49
35	Exhibiting Performance: Coâ€participation in science centres and museums. International Journal of Science Education, 2007, 29, 1531-1555.	1.9	49
36	Ordering competition: the interactional accomplishment of the sale of art and antiques at auction. British Journal of Sociology, 2007, 58, 63-85.	1.5	48

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37	Overseeing organizations: configuring action and its environment. British Journal of Sociology, 2002, 53, 181-201.	1.5	45
38	Reconsidering the Virtual Workplace: Flexible Support for Collaborative Activity. , 1995, , 83-99.		45
39	Preserving the consultation: medical record cards and professional conduct Sociology of Health and Illness, 1982, 4, 56-74.	2.1	44
40	Engaging constable. , 2007, , .		44
41	Body work: the collaborative production of the clinical object. , 2006, , 185-213.		40
42	Handling documents and discriminating objects in hybrid spaces. , 2006, , .		34
43	Instrumental action: the timely exchange of implements during surgical operations. , 2007, , 41-60.		33
44	Expert systems in (inter)action: diagnosing document machine problems over the telephone. , 2000, , 92-140.		32
45	Videoâ€Based Studies of Work Practice. Sociology Compass, 2007, 1, 156-173.	2.5	32
46	Embedded interaction. ACM Transactions on Computer-Human Interaction, 2013, 20, 1-22.	5.7	30
47	Action at the exhibit face: video and the analysis of social interaction in museums and galleries. Journal of Marketing Management, 2016, 32, 1441-1457.	2.3	30
48	The collaborative production of computer commands in command and control. International Journal of Human Computer Studies, 2000, 52, 669-699.	5.6	29
49	Editorial Introduction. British Journal of Sociology, 2002, 53, 157-161.	1.5	28
50	Exchanging implements: the microâ€materialities of multidisciplinary work in the operating theatre. Sociology of Health and Illness, 2018, 40, 297-313.	2.1	28
51	Gesture and institutional interaction. Gesture, 2007, 7, 215-240.	0.2	26
52	(Im)materiality, Virtual Reality and Interaction: Grounding the â€̃Virtual' in Studies of Technology in Action. Sociological Review, 2006, 54, 795-817.	1.6	25
53	Remote Collaboration Over Video Data: Towards Real-Time e-Social Science. Computer Supported Cooperative Work, 2006, 15, 257-279.	2.9	25
54	Broadcast Talk: Initiating Calls Through a Computer-Mediated Technology. Research on Language and Social Interaction, 2002, 35, 337-366.	2.4	24

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55	Embedded Reference: Translocating Gestures in Video-Mediated Interaction. Research on Language and Social Interaction, 2016, 49, 342-361.	2.4	24
56	Showing Objects. , 2017, , .		22
57	The Naturalistic Experiment. Organizational Research Methods, 2018, 21, 466-488.	9.1	22
58	Augmented Paper: Developing Relationships Between Digital Content and Paper. , 2007, , 275-297.		17
59	Unpacking Collaboration: the Interactional Organisation of Trading in a City Dealing Room. , 1993, , 155-170.		16
60	Visible objects of concern: Issues and challenges for workplace ethnographies in complex environments. Organization, 2019, 26, 578-597.	4.8	15
61	From the Disappearing Computer to Living Exhibitions: Shaping Interactivity in Museum Settings. , 2007, , 30-49.		14
62	Transcending the Object in Embodied Interaction. , 2003, , 43-69.		14
63	Playing with words: creativity and interaction in museums and galleries. Museum Management and Curatorship, 2016, 31, 69-86.	1.4	12
64	Review essay: Everett Cherrington Hughes (1897-1983): a note on his approach and influence Sociology of Health and Illness, 1984, 6, 218-237.	2.1	11
65	Hands on hitchcock. , 2011, , .		11
66	Engendering Response: Professional Gesture and the Assessment of Eyesight in Optometry Consultations. Symbolic Interaction, 2013, 36, 137-158.	1.1	11
67	Assembling Collaboration: Informing the Design of Interaction Spaces. Research on Language and Social Interaction, 2014, 47, 317-329.	2.4	11
68	The Problem With "Problems― The Case of Openings in Optometry Consultations. Research on Language and Social Interaction, 2013, 46, 65-83.	2.4	10
69	Configuring Action in Objects: From Mutual Space to Media Space. Mind, Culture, and Activity, 2000, 7, 81-104.	1.9	10
70	Requirements for technology in complex environments. ACM SIGOIS Bulletin, 1993, 14, 17-23.	0.1	9
71	Discriminating Conduct: Deploying Systems to Support Awareness in Organizations. International Journal of Human-Computer Interaction, 2008, 24, 410-436.	4.8	9
72	"Good―organisational reasons for "ineffectual―research: Evaluating summative evaluation of museums and galleries. Cultural Trends, 2014, 23, 57-69.	2.8	9

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73	Creating Interdependencies: Managing Incidents in Large Organizational Environments. Human-Computer Interaction, 2018, 33, 544-584.	4.4	9
74	Animated Texts: Selective Renditions of News Stories. , 1997, , 63-86.		7
75	Text, competence and logic: An exercise. Qualitative Sociology, 1986, 9, 215-236.	1.6	5
76	Embedding Impact in Research: Addressing the Interactional Production of Workplace Activities. British Journal of Management, 2022, 33, 539-552.	5.0	4
77	Embodied Action, Projection, and Institutional Action: The Exchange of Tools and Implements During Surgical Procedures. Discourse Processes, 2021, 58, 233-250.	1.8	4
78	Les objets et leur environnement local. , 1997, , 149-175.		3
79	Enhancing remote participation in live auctions. , 2009, , .		2
80	Sehen professionell Sehen. , 2015, , 399-416.		2
81	16. Kunstinteraktion. , 2016, , 361-379.		2
82	Objective Measures and Subjective Reports. International Review of Qualitative Research, 2017, 10, 128-148.	0.3	2
83	Servicing the body: placing glasses on the client's head at the opticians. Visual Studies, 2020, 35, 109-123.	0.5	2
84	Creating Assemblies in Media Space: Recent Developments in Enhancing Access to Workspaces. Computer Supported Cooperative Work / Series Ed By: Dan Diaper and Colston Sanger, 2009, , 27-55.	1.1	2
85	Praktische Hermeneutik. , 2016, , 189-213.		1
86	Relationships Between Doctors and Patients (Book) Sociology of Health and Illness, 1979, 1, 256-257.	2.1	0