Paolo Paolini

List of Publications by Year in descending order

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840776 940533 1,125 30 11 16 citations h-index g-index papers 30 30 30 384 times ranked docs citations citing authors all docs

#	Article	IF	CITATIONS
1	aCHAT-WF: Generating conversational agents for teaching business process models. Software and Systems Modeling, 2022, 21, 891-914.	2.7	10
2	Exploratory computing: a comprehensive approach to data sensemaking. International Journal of Data Science and Analytics, 2017, 3, 61-77.	4.1	10
3	An interactive environment for managing detected data towards geriatric prevention. , 2017, , .		2
4	Configurable interactive environment for hybrid knowledge- and data-driven geriatric risk assessment., 2017,,.		1
5	Health prevention for the aging population in smart cities: The City4Age project. , 2017, , .		2
6	Exploratory portals: The need for a new generation. , 2014, , .		2
7	Exploratory computing. , 2014, , .		7
8	Exploratory computing: a draft Manifesto., 2014,,.		5
9	Collective digital storytelling at school: a whole-class interaction. International Journal of Arts and Technology, 2012, 5, 271.	0.1	16
10	Digital Storytelling at School: Engagement and Educational Benefits. , 2012, , .		3
11	Multi-User Virtual Environments for Learning: Experience and Technology Design. IEEE Transactions on Learning Technologies, 2012, 5, 349-365.	3.2	15
12	Branding and Communication Goals for Content-Intensive Interactive Applications. , 2007, , .		6
13	Requirements for Aural Web Sites. International Workshop on Web Site Evaluation, Proceedings of the, 2006, , .	0.0	5
14	Goal-driven requirements analysis for hypermedia-intensive Web applications. Requirements Engineering, 2004, 9, 85-103.	3.1	66
15	part of this material is granted provided that the copies are not made or distributed for direct commercial advantage, the ACM copyright notice and the title of the publication and its date appear, and notice is given that copying is by permission of the Association for Computing Machinery. To copy otherwise, or to republish, requires a fee and/or specific permission. This work was sponsored in part		0
16	by the Com., 2002, 794-806. Model-driven development of Web applications. ACM Transactions on Information Systems, 2000, 18, 323-382.	4.9	113
17	Visiting a museum together: How to share a visit to a virtual world. Journal of the Association for Information Science and Technology, 2000, 51, 33.	1.0	4
18	From Web Sites to Web Applications: New Issues for Conceptual Modeling. Lecture Notes in Computer Science, 2000, , 89-100.	1.3	63

#	Article	IF	CITATIONS
19	"Modeling-by-Patterns―of Web Applications. Lecture Notes in Computer Science, 1999, , 293-306.	1.3	24
20	A conceptual model and a tool environment for developing more scalable, dynamic, and customizable Web applications. Lecture Notes in Computer Science, 1998, , 419-435.	1.3	52
21	Navigation in hypermedia applications: Modeling and semantics. Journal of Organizational Computing and Electronic Commerce, 1996, 6, 211-237.	1.8	27
22	Hypermedia design, analysis, and evaluation issues. Communications of the ACM, 1995, 38, 74-86.	4.5	148
23	Hypermedia Application Design: a Structured Approach. , 1995, , 5-17.		20
24	Adding multimedia collections to the Dexter Model. , 1994, , .		35
25	Using and Developing Hypermedia Points of Information: Lessons Learned. , 1994, , 102-109.		1
26	HDMâ€"a model-based approach to hypertext application design. ACM Transactions on Information Systems, 1993, 11, 1-26.	4.9	444
27	HIFI: hypertext interface for information: multimedia and relational databases. Electronic Library, 1993, 11, 65-71.	1.4	4
28	HDM2: Extending the E-R approach to hypermedia application design. , 1993, , 178-189.		11
29	Hypertext development using a model-based approach. Software - Practice and Experience, 1992, 22, 937-962.	3.6	17
30	A portal of educational resources: providing evidence for matching pedagogy with technology. Research in Learning Technology, 0, 22, .	2.3	12