

Mandayam A Srinivasan

List of Publications by Year in descending order

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Version: 2024-02-01

53
papers

4,368
citations

236925

25
h-index

189892

50
g-index

54
all docs

54
docs citations

54
times ranked

3498
citing authors

#	ARTICLE	IF	CITATIONS
1	Data-driven malaria prevalence prediction in large densely populated urban holoendemic sub-Saharan West Africa. <i>Scientific Reports</i> , 2020, 10, 15918.	3.3	16
2	Coding source localization through inter-spike delay: modelling a cluster of Pacinian Corpuscles using time-division multiplexing approach. <i>Somatosensory & Motor Research</i> , 2020, 37, 63-73.	0.9	9
3	Mechanical properties measured by atomic force microscopy define health biomarkers in ageing <i>C. elegans</i> . <i>Nature Communications</i> , 2020, 11, 1043.	12.8	29
4	Expert-level automated malaria diagnosis on routine blood films with deep neural networks. <i>American Journal of Hematology</i> , 2020, 95, 883-891.	4.1	30
5	Natural Infection of <i>C. elegans</i> by an Oomycete Reveals a New Pathogen-Specific Immune Response. <i>Current Biology</i> , 2018, 28, 640-648.e5.	3.9	48
6	Three-dimensional behavioural phenotyping of freely moving <i>C. elegans</i> using quantitative light field microscopy. <i>PLoS ONE</i> , 2018, 13, e0200108.	2.5	20
7	Determining the biomechanics of touch sensation in <i>C. elegans</i> . <i>Scientific Reports</i> , 2017, 7, 12329.	3.3	14
8	In-vivo high resolution AFM topographic imaging of <i>Caenorhabditis elegans</i> reveals previously unreported surface structures of cuticle mutants. <i>Nanomedicine: Nanotechnology, Biology, and Medicine</i> , 2017, 13, 183-189.	3.3	28
9	Investigation of mechanosensation in <i>C. elegans</i> using light field calcium imaging. <i>Biomedical Optics Express</i> , 2016, 7, 2877.	2.9	6
10	Nano-mechanical single-cell sensing of cell-matrix contacts. <i>Nanoscale</i> , 2016, 8, 18105-18112.	5.6	7
11	Virtual Environments for People who Are Visually Impaired Integrated into an Orientation and Mobility Program. <i>Journal of Visual Impairment and Blindness</i> , 2015, 109, 5-16.	0.7	10
12	Vibrotactile Sensitivity Threshold: Nonlinear Stochastic Mechanotransduction Model of the Pacinian Corpuscle. <i>IEEE Transactions on Haptics</i> , 2015, 8, 102-113.	2.7	29
13	Viscoelastic Characterization of the Primate Finger Pad In Vivo by Microstep Indentation and Three-Dimensional Finite Element Models for Tactile Sensation Studies. <i>Journal of Biomechanical Engineering</i> , 2015, 137, 061002.	1.3	15
14	Multiscale Layered Biomechanical Model of the Pacinian Corpuscle. <i>IEEE Transactions on Haptics</i> , 2015, 8, 31-42.	2.7	29
15	Rehabilitation program integrating virtual environment to improve orientation and mobility skills for people who are blind. <i>Computers and Education</i> , 2015, 80, 1-14.	8.3	28
16	Human haptic perception is interrupted by explorative stops of milliseconds. <i>Frontiers in Psychology</i> , 2014, 5, 292.	2.1	9
17	Virtual Environment System in Support of a Traditional Orientation and Mobility Rehabilitation Program for People Who Are Blind. <i>Presence: Teleoperators and Virtual Environments</i> , 2013, 22, 235-254.	0.6	7
18	wUbi-Pen: Sensory Feedback Stylus Interacting with Graphical User Interface. <i>Presence: Teleoperators and Virtual Environments</i> , 2012, 21, 142-155.	0.6	10

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19	Newly blind persons using virtual environment system in a traditional orientation and mobility rehabilitation program: a case study. <i>Disability and Rehabilitation: Assistive Technology</i> , 2012, 7, 420-435.	2.2	25
20	Haptic texture generation using stochastic models and teleoperation. <i>International Journal of Control, Automation and Systems</i> , 2012, 10, 1245-1253.	2.7	1
21	Beaming into the Rat World: Enabling Real-Time Interaction between Rat and Human Each at Their Own Scale. <i>PLoS ONE</i> , 2012, 7, e48331.	2.5	13
22	Flexible membrane tactile sensor for contact traction distribution measurement on a microscale. , 2011, , .		2
23	A Virtual Map to Support People Who are Blind in Navigation through Real Spaces. <i>Journal of Special Education Technology</i> , 2011, 26, 41-57.	2.2	7
24	Developments in brain-machine interfaces from the perspective of robotics. <i>Human Movement Science</i> , 2009, 28, 191-203.	1.4	18
25	An efficient soft tissue characterization algorithm from <i>in vivo</i> indentation experiments for medical simulation. <i>International Journal of Medical Robotics and Computer Assisted Surgery</i> , 2008, 4, 277-285.	2.3	23
26	BlindAid: A learning environment for enabling people who are blind to explore and navigate through unknown real spaces. , 2008, , .		17
27	Synchronization control for physics-based collaborative virtual environments with shared haptics. <i>Advanced Robotics</i> , 2007, 21, 1001-1029.	1.8	9
28	Discrimination and identification of finger joint-angle position using active motion. <i>ACM Transactions on Applied Perception</i> , 2007, 4, 10.	1.9	35
29	Virtual surgery simulation for medical training using multi-resolution organ models. <i>International Journal of Medical Robotics and Computer Assisted Surgery</i> , 2007, 3, 149-158.	2.3	24
30	The Muscle Activation Method: An Approach to Impedance Control of Brain-Machine Interfaces Through a Musculoskeletal Model of the Arm. <i>IEEE Transactions on Biomedical Engineering</i> , 2007, 54, 1520-1529.	4.2	36
31	Interactive deformable geometry maps. <i>Visual Computer</i> , 2007, 23, 119-131.	3.5	6
32	A compact planar distributed tactile display and effects of frequency on texture judgment. <i>Advanced Robotics</i> , 2006, 20, 563-580.	1.8	32
33	Continuous Shared Control for Stabilizing Reaching and Grasping With Brain-Machine Interfaces. <i>IEEE Transactions on Biomedical Engineering</i> , 2006, 53, 1164-1173.	4.2	101
34	In Vivo Mechanical Behavior of Intra-abdominal Organs. <i>IEEE Transactions on Biomedical Engineering</i> , 2006, 53, 2129-2138.	4.2	60
35	Physically Realistic Virtual Surgery Using the Point-Associated Finite Field (PAFF) Approach. <i>Presence: Teleoperators and Virtual Environments</i> , 2006, 15, 294-308.	0.6	34
36	The point collocation-based method of finite spheres (PCMFS) for real time surgery simulation. <i>Computers and Structures</i> , 2005, 83, 1515-1525.	4.4	19

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37	Virtual-reality-based laparoscopic surgical training: The role of simulation fidelity in haptic feedback. <i>Computer Aided Surgery</i> , 2004, 9, 227-234.	1.8	26
38	Transatlantic Touch: A Study of Haptic Collaboration over Long Distance. <i>Presence: Teleoperators and Virtual Environments</i> , 2004, 13, 328-337.	0.6	110
39	Haptic rendering - beyond visual computing - Haptics in minimally invasive surgical simulation and training. <i>IEEE Computer Graphics and Applications</i> , 2004, 24, 56-64.	1.2	285
40	Quantitative ultrasonic methods for characterization of skin lesions in vivo. <i>Ultrasound in Medicine and Biology</i> , 2003, 29, 825-838.	1.5	60
41	Robust deconvolution of high-frequency ultrasound images using higher-order spectral analysis and wavelets. <i>IEEE Transactions on Ultrasonics, Ferroelectrics, and Frequency Control</i> , 2003, 50, 1286-1295.	3.0	30
42	3-D Finite-Element Models of Human and Monkey Fingertips to Investigate the Mechanics of Tactile Sense. <i>Journal of Biomechanical Engineering</i> , 2003, 125, 682-691.	1.3	257
43	Statistics of envelope of high-frequency ultrasonic backscatter from human skin in vivo. <i>IEEE Transactions on Ultrasonics, Ferroelectrics, and Frequency Control</i> , 2002, 49, 871-882.	3.0	95
44	High-frequency ultrasonic attenuation and backscatter coefficients of in vivo normal human dermis and subcutaneous fat. <i>Ultrasound in Medicine and Biology</i> , 2001, 27, 1543-1556.	1.5	64
45	Real-time prediction of hand trajectory by ensembles of cortical neurons in primates. <i>Nature</i> , 2000, 408, 361-365.	27.8	1,371
46	An experimental study on the role of touch in shared virtual environments. <i>ACM Transactions on Computer-Human Interaction</i> , 2000, 7, 443-460.	5.7	324
47	Efficient Point-Based Rendering Techniques for Haptic Display of Virtual Objects. <i>Presence: Teleoperators and Virtual Environments</i> , 1999, 8, 477-491.	0.6	141
48	Encoding of Shape and Orientation of Objects Indented Into the Monkey Fingerpad by Populations of Slowly and Rapidly Adapting Mechanoreceptors. <i>Journal of Neurophysiology</i> , 1998, 79, 3238-3251.	1.8	69
49	Haptics in virtual environments: Taxonomy, research status, and challenges. <i>Computers and Graphics</i> , 1997, 21, 393-404.	2.5	410
50	Tactual discrimination of softness: abilities and mechanisms. , 1996, , 123-135.		48
51	Manual discrimination of compliance using active pinch grasp: The roles of force and work cues. <i>Perception & Psychophysics</i> , 1995, 57, 495-510.	2.3	181
52	Responses of cutaneous mechanoreceptors to the shape of objects applied to the primate fingerpad. <i>Acta Psychologica</i> , 1993, 84, 41-51.	1.5	37
53	Encoding of Shape in the Responses of Cutaneous Mechanoreceptors. , 1991, , 59-69.		17